

NAME: Wideload (G1)
PLAYER:

| VALUE | CHAR | COST | BASE | PTS |
|------------------------------|----------------|------|------|-----|
| 28/48 | Strength | x1 | 10 | 18 |
| 10 | Dexterity | x3 | 10 | 0 |
| 24 | Constitution | x2 | 10 | 28 |
| 10/14 | Body | x2 | 10 | 0 |
| 8 | Intelligence | x1 | 10 | -2 |
| 13 | Ego | x2 | 10 | 6 |
| 14 | Presence | x1 | 10 | 4 |
| 10 | Comeliness | x1/2 | 10 | 0 |
| 15 | Physical Defex | x1 | 6 | 9 |
| 14 | Energy Defens | x1 | 5 | 9 |
| 4 | Speed | x10 | 2.0 | 20 |
| 11 | Recovery | x2 | 11 | 0 |
| 50 | Endurance | x1/2 | 48 | 1 |
| 38/42 | Stun | x1 | 36 | 2 |
| Characteristics Cost: | | | | 95 |

| | | |
|----------------------|------|-----|
| STR Roll: 19- | Run | 15" |
| DEX Roll: 11- | Swim | 2" |
| INT Roll: 11- | Jump | 10" |
| EGO Roll: 12- | | |
| PER Roll: 11- | | |

Experience: 0

| DISADVANTAGES | BASE: | 100+PTS |
|--|-------|---------|
| Accidental Chg, "To robot form if Stunned", very common, occur 11- | 20 | |
| DNPC, "Innocents in need of saving", incompetent, appear 11- | 20 | |
| Distinctive, "Giant robot", easily concealable, major | 10 | |
| Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11- | 15 | |
| Physical Lim, "No hands in vehicle mode", infrequently, slightly | 5 | |
| Physical Lim, "Requires double normal cleaning", infrequently, slightly | 5 | |
| Psych Lim, "Complainer", common, moderate | 10 | |
| Psych Lim, "Code vs. killing", common, strong | 15 | |
| Psych Lim, "Vein", common, strong | 15 | |
| Rep, "Heroic alien robot", occur 8- | 5 | |
| Rivalry, "Other Autobot warriors", professional | 5 | |
| Vuln, "Rust and corrosion attacks", uncommon, x1 1/2 body | 5 | |
| Unluck, 1D6 | 5 | |
| Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14- | 15 | |

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

THE TRANSFORMERS

HERO 4TH EDITION

PTS **POWERS** **END**

- 10 EC (10), "Transformer powers"
- 19a) 13/13 Armor, OIF(-1/2)
- 20b) 4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)
- 13c) 2 1/2D6 RKA, "Laser Gun", OAF(-1), 13-16 Charges(0), No Knockback(-1/4)
- 10d) 13" Running, 1/2 END (+1/4)
- 7e) 1" Change Environment, Desc: Headlights, OIF(-1/2)
- 6f) Shape Shift, "Truck", Concentrate(-1/4), Cannot change form if takes over half Body. (-1/4), IIF(-1/4), 0 END Persistent(+1)
- 19 Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging
- 8 PKG, "Sensors", OIF(-1/2)
- (2) +0 Detect, "Chemicals"
- (3) Discriminatory, Detect
- (3) Range, Detect
- 3 Radio XMIT/REC, OIF(-1/2)
- 6 +2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF(-1/2), Linked(-1/2), "Shape Shift"
- 12 48 STR, 1/2 END(+1/4) ==Skills==
- 3 Combat Driving 11-
- 12 4 Levels: Punch, laser and dodge, tight group
- 3 Navigation 11-
- 0 PS: Materials Transporter 8-
- 3 SC: Chemistry 12-
- 1 WF, Pistols

155 : **Powers Total**
 95 + **Characteristic Total**
 250 = **Total Cost**

Base OCV: 3 Base DCV: 3
 Adjustment + Adjustment +
 Final OCV = Final DCV =

| Maneuver | Phase | OCV | DCV | Effect |
|--------------|-------|------|-----|--------------|
| Block | 1/2 | +0 | +0 | stops attack |
| Brace | 0 | +2 | 1/2 | +2 vs RMod |
| Disarm | 1/2 | -2 | +0 | STR vs STR |
| Dodge | 1/2 | +0 | +3 | all attacks |
| Grab | 1/2 | -1 | -2 | grab, do STR |
| Haymaker | 1/2 | +0 | -5 | x1 1/2 STR |
| Move By | 1/2 | -2 | -2 | STR/2 + v/5 |
| Move Through | 1/2 | -v/5 | -3 | STR + v/3 |
| Set | 1 | +1 | +0 | |

| | | | | | | |
|-------------|----|----|-----|-----|-----|------|
| Rang | <4 | <8 | <16 | <32 | <64 | <128 |
| RMod | -0 | -2 | -4 | -6 | -8 | -10 |

DEX: 10 SPD: 4 ECV: 4
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 28/ 13 ED/rED 27/ 13
 END: 50 STUN: 42 BODY: 14

| 3D6 | Loc | StunX | NStun | BodyX | CV | Armor |
|-------|-----------|-------|--------|-------|----|-------|
| 3-5 | Head | x5 | x2 | x2 | -8 | |
| 6 | Hands | x1 | x1/2 | x1/2 | -6 | |
| 7-8 | Arms | x2 | x1/2 | x1/2 | -5 | |
| 9 | Shoulders | x3 | x1 | x1 | -5 | |
| 10-11 | Chest | x3 | x1 | x1 | -3 | |
| 12 | Stomach | x4 | x1 1/2 | x1 | -7 | |
| 13 | Vitals | x4 | x1 1/2 | x2 | -8 | |
| 14 | Thighs | x2 | x1 | x1 | -4 | |
| 15-16 | Legs | x2 | x1/2 | x1/2 | -6 | |
| 17-18 | Feet | x1 | x1/2 | x1/2 | -8 | |

NOTES

Name: Wideload
 Species: Cybertronian
 Gender: Male
 Height: 16 feet
 Team: Autobots (Throttlebots)

