

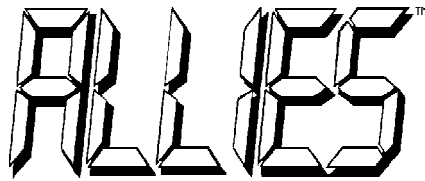
NAME: Weathering
PLAYER:

VALUE	CHAR	COST	BASE	PTS
10	Strength	x1	10	0
10/26	Dexterity	x3	10	0
10/30	Constitution	x2	10	0
10	Body	x2	10	0
15	Intelligence	x1	10	5
15	Ego	x2	10	10
10	Presence	x1	10	0
10	Comeliness	x1/2	10	0
2/11	Physical Defex	1	2	0
2/13	Energy Defens	x1	6	0
5/6	Speed	x10	3.6	20
4/20	Recovery	x2	8	0
20/60	Endurance	x1/2	60	0
21/31	Stun	x1	30	1
Characteristics Cost:				36

STR Roll: 11-	Run	6"
DEX Roll: 14-	Swim	2"
INT Roll: 12-	Jump	2"
EGO Roll: 12-	Flight	13"
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
DNPC, "Girlfriend", incompetent, appear 8-		15
Distinctive, "Adept", easily concealable, minor		5
Hunted, "Doctor Samaine", as powerful, harsh, appear 14-		20
Hunted, "DEMON", more powerful, non-combat influence, harsh, appear 8-		20
Physical Lim, "Diabetic", infrequently, greatly		10
Psych Lim, "Code vs. killing", common, strong		15
Psych Lim, "Cautious", common, strong		15
Psych Lim, "Protective of innocents", common, strong		15
Rep, "Protector of the innocent", occur 8-		5
Secret ID, "James Alexander"		15
Unluck, 3D6		15



PTS	POWERS	END
==Skills==		
3	Paramedic 12-	
3	Forensic Medicine 12-	
2	PS: Surgeon 12-	
==Equipment==		
206	PKG, "Ring", OIF(-1/2), Doesn't work under water(-1/4)	3
(23)	+20 CON	
(34)	4" Darkness, "Fog", Sight, 0 END(+1/2)	
(34)	Desolid, Vulnerability: to wind, 0 END(+1/2)	
(27)	+16 DEX	
(4)	+7 ED	
(51)	9D6 EB, "Lightning", 0 END(+1/2), x1 Armor Piercing(+1/2)	0
(12)	13" Flight, Linked (-1/2), "to Desol"	3
(5)	+9 PD	
(14)	+12 REC	
(2)	+0.4 SPD	

Base OCV: 9 Base DCV: 9
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 26	SPD: 5/6	ECV: 5
Phases - 2 - 4 - 6 - 8 - 10 - 12		
PD/rPD 11/	0	ED/rED 13/ 0
END: 60	STUN: 31	BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Kingdom of Champions (410) p137
Name: James Alexander
Species: Human
Gender: Male
Team: Nightwatch

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

214 : **Powers Total**
36 + **Characteristic Total**
250 = **Total Cost**