NAME: Vlad the Impaler PLAYER:

VALUE	CHAR	COST	BASE	PTS
20	Strength	x1	10	10
20	Dexterity	x3	10	30
25	Constitutio	n x2	10	30
20	Body	x2	10	20
15	Intelligend	ce x1	10	5
20	Ego	x2	10	20
20		x1	10	10
24	Comeliness	x1/2	2 10	7
12	Physical De		4	8
12	Energy Defe	ensx1	5	7
5	Speed	x10	3.0	20
9	Recovery	x2	9	0
50	Endurance	x1/2	2 50	0
43	Stun	x1	43	0
Cl	naracteristi	cs Co	st:	167
I				

STR Roll: 13- DEX Roll: 13- INT Roll: 12- EGO Roll: 13- PER Roll: 12-	Run 6' Swim 2' Jump 4'
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Experience: 0

d	<u> </u>	
	DISADVANTAGES BASE: 333+1 Distinctive, "Looks like a vampire", easily	PTS 5
	concealable,minor Distinctive,"Detects as a mutant",easily	10
	concealable, major Hunted, "Fearless vampire hunters", less powerful,	5
	harsh,appear 8- Psych Lim,"Really believes he is a vampire",very	25
	common,total Psych Lim,"Manic depressive",very common,	20
	strong Psych Lim, "Fears religious	15
	objects",common,strong Psych Lim,"Refuses to look in a mirror",common,	10
	moderate Public ID,"Vlad Tepov" Rep,"Vampire",occur 11-,	10 15
	extreme reputation Unluck,1D6 Watched, "Government",less	5 5
	powerful,non-combat influence,harsh,appear 8-	



		<i>P</i>
PTS	S POWERS	END
20	20/0 Armor, Only	up to
	amount rolled by	
	Absorption $(-1/2)$	
17	0/20 Armor,Only	ıp to
	amount rolled by	
	Absorption(-1/2)	,Not
	vs. light attacks	3
	(-1/4)	
17	EC (25), "Lifeford	ce
	manipulation", On	ly at
	night(-1/2)	_
14a)	10D6 Absorption,	"STR,
-	END, CON and BODY	Y",Not
	vs. light attacks	5
	(-1/4)	
17b)	10D6 Absorption,	"STR,

physical attacks
50c) 10 BODY Regen
109d)4D6 Transfer,vs SFX
 (all powers),Always on
 at night(-1/4),No
 Range(-1/2),Area
 Effect(+1/2),0 END
 Persistent(+1)
 ==Skills==

END, CON and BODY", vs

3 Animal Handler 11-3 High Society 13-5 KS: Carpathian

Mountains 14-,(INT based)

0 Lang: Bulgarian, native
3 Lang: English, fluent

w/accent 1 Lang: German

3 Lang: Russian, fluent w/accent

3 Seduction 13-

3 Stealth 13-==Talents==

20 11- Find Weakness, any group of attacks, Desc: Hand-to-hand attacks

3 Simulate Death

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	ocv	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang RMod	-0	-2	-4	-6	-8	-10
Rang	-Δ	- 2	<16	~ 37	-64	-128

DEX: 20 SPD: 5 ECV: 7
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 32/ 20 ED/rED 32/ 20
END: 50 STUN: 43 BODY: 20

	3D6	Loc	StunX	NStun	BodyX	CV	Armor
	3-5	Head	x5	x2	x2	-8	
	6	Hands	x1	x1/2	x1/2	-6	
	7-8	Arms	x2	x1/2	x1/2	-5	
	9	Shoulder	s x3	x1	x1	-5	
)	10-11	Chest	x3	x1	x1	-3	
	12	Stomach	x4	x1 1/2	x1	-7	
	13	Vitals	x4	x1 1/2	x2	-8	
	14	Thighs	x2	x1	x1	-4	
	15-16	Legs	x2	x1/2	x1/2	-6	
	17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

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Name: Vlad Teplov Species: Human mutant

Gender: Male

Disadvantages Total	:	125
Experience Spent	+	0
Total Points	=	458

291 : Powers Total
167 + Characteristic Total

458 = Total Cost