

**NAME:** Ventura  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
5	Strength	x1	10	-5
12	Dexterity	x3	10	6
12	Constitution	x2	10	4
12	Body	x2	10	4
16	Intelligence	x1	10	6
13	Ego	x2	10	6
13	Presence	x1	10	3
14	Comeliness	x1/2	10	2
2	Physical Defex	x1	1	1
4	Energy Defens	x1	2	2
3	Speed	x10	2.2	8
6	Recovery	x2	3	6
24	Endurance	x1/2	24	0
21	Stun	x1	21	0
<b>Characteristics Cost:</b>				<b>43</b>

<b>STR Roll:</b> 10-	Run	6"
<b>DEX Roll:</b> 11-	Swim	2"
<b>INT Roll:</b> 12-	Jump	1"
<b>EGO Roll:</b> 12-		
<b>PER Roll:</b> 12-		

**Experience:** 0

DISADVANTAGES	BASE:	94+PTS
Distinctive, "Detects as a mutant", easily concealable, major		10
Hunted, "Hero group", more powerful, harsh, appear 8-		15
Psych Lim, "Villian's code of honor", uncommon, strong		10
Psych Lim, "Greedy", common, strong		15
Psych Lim, "Lecherous", common, strong		15
Psych Lim, "Overconfident", common, strong		15
Rep, "Super criminal", occur 11-		10
Secret ID, "Linda Swanson"		15

**Disadvantages Total :** 105  
**Experience Spent +** 0  
**Total Points =** 199

# ENEMIES

PTS	POWERS	END
14	7/7 Force Field (Telekinesis)	1
26	EC (26), "Mental Powers"	
31a)	25 STR TK, 0 END(+1/2)	0
17b)	7D6 Telepathy, Read only(-1/2), 0 END(+1/2)	0
15	18 Mental Defense ==Perks==	
15	Money, filthy rich ==Skills==	
3	Jack of All Trades	
3	PS: Accountant 13-, (INT based)	
5	PS: Cook 15-, (INT based)	
3	PS: Dancer 13-, (INT based)	
5	PS: Economist 15-, (INT based)	
5	PS: Merchant 15-, (INT based)	
9	Seduction 15- ==Talents==	
5	Defense Maneuver	

156 : **Powers Total**  
43 + **Characteristic Total**  
199 = **Total Cost**

Base OCV: 4      Base DCV: 4  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

**Rang** <4 <8 <16 <32 <64 <128  
**RMod** -0 -2 -4 -6 -8 -10

DEX: 12    SPD: 3    ECV: 4  
Phases - - - 4 - - - 8 - - - 12  
PD/rPD 9/ 7    ED/rED 11/ 7  
END: 24    STUN: 21    BODY: 12

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

## NOTES

Super Scum p52  
Name: Linda Swanson  
Species: Human mutant  
Gender: Female  
Height: 5 feet 7 inches  
Weight: 140 pounds  
Hair: Bleaches blonde (naturally brown)  
Eyes: Brown

