NAME: The Usurper

PLAYER:	
VALUE CHAR COST BASE PTS 21/26 Strength x1 10 11 26/30 Dexterity x3 10 48 18 Constitution x2 10 16 9 Body x2 10 -2 23 Intelligence x1 10 13 24 Ego x2 10 28 20 Descence x1 10 10	
28 Presence x1 10 18 4 Comeliness x1/2 10 -3 5/6 Physical Defex1 5 1 5 Energy Defensx1 4 1 6 Speed x10 3.6 24 9/10 Recovery x2 9 2 38 Endurance x1/2 36 1 30/32 Stun x1 31 1 Characteristics Cost: 159	1
STR Roll: 14- Run 11" DEX Roll: 15- Swim 2" INT Roll: 14- Jump 5" EGO Roll: 14- Flight 23"	2
Experience: 558	1
DISADVANTAGES BASE: 100+PTS Distinctive,"Mutilated 15	
face",concealable,major Psych Lim,"Desires world 15	
domination", common, strong Psych Lim, "Megalomania", 25 very common, total	
Rep, "Powerful master 15 villain", occur 11-,	
extreme reputation Rivalry,"Other heads of 5	
state", professional Secret ID, "Harrison 15	
Damilek" Watched,"Nations of the 15 world",more powerful, non-combat influence, harsh,appear 14-	
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Disadvantages Total : 105 Experience Spent + 558 Total Points = 763	(1 6 1 7

)		
2	UNLIMITED	
PT		ENC
137 5m	MP (137) 5D6 EB,"Bolts of	
	Force",vs physical defense	2
8m	8D6 EB,"Energy Expulsion: Energy"	4
3m	9/9 Force Field,	1
	Concentrate(-1/2), constant concentration	ı 2
27m	22/22 Force Wall,1/2 END(+1/4)	7
-4	4" Running	1
7		
100	Fabricators Inc. Followers: Army of	
	robots (250pt),1K # of Followers	
10	Head of State	
15	Money,filthy rich ==Skills==	
7 7	Acrobatics 17- Climbing 17-	
, 7	Computer Programming	
13	16- Electronics 16-	
5	Lang: German,imitate dialects	
5	Lang: Spanish,imitate	
7	dialects Lockpicking 17-	
13 13	Mechanics 16- Navigation 16-	
7	Paramedic 16-	
4	based)	
4	SC: Chemistry 16-,(INT based)	1
4	SC: Mathematics 16-,	
4	(INT based) SC: Physics 16-,(INT	
4	based) SC: Robotics 16-,(INT	
_	based)	
3 7	Scientist Stealth 17-	
7 1	Systems Operation 16- TF,Small (Cars)	
174	==Equipment==	
	<pre>PKG,"Armored suit", OIF(-1/2)</pre>	2
(18) (5)	9/9 Armor +0 STR Clinging,	
(12)	Magnetic(-1/2) 50% Damage Reduction	
(12)	(ED),resistant,Only	
(6)	<pre>vs. light/lasers(-1) +4 DEX,doesn't add to</pre>	
(26)	figured 6D6 EB,"Laser",No	
(20)	Knockback(-1/4), 0 END	~
(51)	(+1/2) 23" Flight,x4	0
(12)	Non-Combat,0 END(+1/2) 6D6 HA,"Sword"	0 2
604	: Powers Total	
159	+ Characteristic Total	

HERO 4TH EDITION

Base OCV:10 Base DCV:10 Adjustment + Adjustment + Final OCV = Final DCV =

			Maneuver	Phase OCV DCV Effect
	/		Block	1/2 +0 +0 stops attack
PT	S POWERS	END	Brace Disarm	0 +2 1/2 +2 vs RMod 1/2 -2 +0 STR vs STR
	MP (137)		Dodge	1/2 +0 +3 all attacks
	5D6 EB, "Bolts of		Grab	1/2 -1 -2 grab, do STR
	Force", vs physical	~	Haymaker	1/2 +0 -5 x1 1/2 STR
9 m	defense 8D6 EB,"Energy	2	Move By Move Through	1/2 -2 -2 STR/2 + v/5 1/2 -v/5 -3 STR + v/3
0111	Expulsion: Energy"	4	Set	$1/2 - \frac{1}{2} $
3m	9/9 Force Field,	-	Set	
	Concentrate $(-1/2)$,	_	Rang <4	<8 <16 <32 <64 <128
0.7	constant concentration	1 2	RMod -0	-2 -4 -6 -8 -10
2711	22/22 Force Wall,1/2 END(+1/4)	7	DEX: 30	SPD: 6 ECV: 8
-4	4" Running	í	_	
	==Perks==			2 - 4 - 6 - 8 - 10 - 12
7	16- Contact:		PD/rPD 1	L5/ 9 ED/rED 14/ 9
100	Fabricators Inc. Followers: Army of		END: 38	STUN: 32 BODY: 9
100	robots (250pt),1K # of	-		
	Followers			
	Head of State			
15	Money,filthy rich ==Skills==		3D6 Loc 9 3-5 Head	StunX NStun BodyX CV Armor x5 x2 x2 -8
7	Acrobatics 17-		6 Hands	x_{1}^{2} x_{1}^{2} x_{1}^{2} x_{1}^{2} x_{1}^{2} x_{1}^{2} x_{1}^{2} x_{1}^{2}
	Climbing 17-		7-8 Arms	x2 x1/2 x1/2 -5
7	Computer Programming 16-		9 Shoulders	
13	Electronics 16-		10-11 Chest 12 Stomach	x3 x1 x1 -3 x4 x1 1/2 x1 -7
	Lang: German, imitate		13 Vitals	x4 x1 1/2 x2 -8
-	dialects		14 Thighs	x2 x1 x1 -4
5	Lang: Spanish, imitate dialects		15-16 Legs 17-18 Feet	x2 x1/2 x1/2 -6 x1 x1/2 x1/2 -8
7	Lockpicking 17-		17-18 1001	A1 A1/2 A1/2 -0
13	Mechanics 16-			NOTES
	Navigation 16- Paramedic 16-			Unlimited p203 crison Danilek
	SC: Biology 16-, (INT			Human mutate
	based)		Gender: N	Male
4	SC: Chemistry 16-,(INT based)			5 feet 5 inches
4	SC: Mathematics 16-,		weight. 2	230 pounds
	(INT based)			
4	SC: Physics 16-,(INT			
4	based) SC: Robotics 16-,(INT			Air
1	based)			
	Scientist			
	Stealth 17- Systems Operation 16-			CHA CHA
	TF, Small (Cars)			
	==Equipment==			
174	PKG, "Armored suit",	2	650	
(18)	OIF(-1/2) 9/9 Armor	2	B dl	
(5)			15 A	
	Magnetic(-1/2)			
(12)	50% Damage Reduction (ED),resistant,Only			
	vs. light/lasers(-1)			
(6)	+4 DEX, doesn't add to			
(00)	figured			
(26)	6D6 EB,"Laser",No Knockback(-1/4),0 END		4	
	(+1/2)	0		
(51)	23" Flight,x4	-	1	
	Non-Combat, 0 $END(+1/2)$	0		
(12)		Š		
(12) 604	6D6 HA,"Sword"	2	NV L	Arm The The
604 159		2	N // _	

DISADVANTAGES	PTS	PTS	POWERS	END	PTS	POWERS	END
		(13)	<pre>IR Vision Life Support,doesn't breathe,safe in vacuum/pressure,safe in radiation,safe in heat/cold +7" Running,0 END (+1/2) +5 STR +8 Telescopic Sense, Sight Group UV Vision</pre>	0 0			