NAME: Uberman - low PLAYER:		
VALUECHARCOSTBASE45Strengthx11018Dexterityx31025Constitutionx21010Bodyx21010Introduction10	35 24 30 0	EPEMI
10Intelligence x11011Egox21020Presencex11016Comeliness x1/21032Physical Defex1929Energy Defensx15	0 2 10 3 23 24	PTS POWERS 30 30/29 Damage Resistance 7 29 ED,x1 Harden (+1/4)
4 Speed x10 2.8 14 Recovery x2 14 50 Endurance x1/2 50 46 Stun x1 46 Characteristics Cost:	12 0 0 163	5 5 Lack Of Weakn 20 Life Support,do eat/sleep/excre in vacuum/press safe in radiati in heat/cold,im
STR Roll: 18- Run DEX Roll: 13- Swim INT Roll: 11- Jump EGO Roll: 11- PER Roll: 11-	8" 2" 9"	disease,immune aging 6 8 Mental Defens 8 32 PD,x1 Harden (+1/4)
Experience: 23		5 5 Power Defense 4 8" Running ==Skills==
DISADVANTAGES BASE: 100+ Distinctive, "Surfer punk with glowing white eyes", easily concealable, minor	5	5 Streetwise 14-
Enraged, "Friends take Body",very common,occur 14-,recover 11-	15	
Hunted, "FBI", more powerful, non-combat influence, harsh, appear 14-	30	
Hunted, "Hero group", more powerful, harsh, appear 8- Psych Lim, "Anarchist", uncommon, moderate		
Psych Lim, "Over protective of friends", very common,	20	
<pre>strong Psych Lim,"Overconfident", very common,strong</pre>	20	
Public ID,"Jim Dodson" Unluck,2D6	10 10	
Disadvantages Total : Experience Spent + Total Points =	130 23 253	90 : Powers Total 163 + Characteristi 253 = Total Cost

		-	
EMIES)	Base OCV: 6 Base DCV: 6 Adjustment + Adjustment + Final OCV = Final DCV =	5
		Maneuver Phase OCV DCV Effect Block 1/2 +0 +0 stops attack Brace 0 +2 1/2 +2 vs RMod	
POWERS 9 Damage	END	Disarm $1/2$ -2 +0 STR vs STR Dodge $1/2$ +0 +3 all attacks	
stance D,xl Hardened		Grab 1/2 -1 -2 grab, do STR Haymaker 1/2 +0 -5 x1 1/2 STR	
4) ck Of Weakness		Move By $1/2$ -2 -2 STR/2 + v/5	
Support,doesn't		Move Through $1/2$ $-v/5$ -3 $STR + v/3$ Set 1 $+1$ $+0$	
<pre>sleep/excrete,safe acuum/pressure,</pre>		Rang <4 <8 <16 <32 <64 <12	8
in radiation, safe eat/cold, immune to		RMod -0 -2 -4 -6 -8 -10)
ase,immune to		DEX: 18 SPD: 4 ECV: 4	ł
g ntal Defense		Phases - 3 - 6 - 9 - 12	2
D,x1 Hardened 4)		PD/rPD 32/ 30 ED/rED 29/ 29	
wer Defense	2	END: 50 STUN: 46 BODY: 10)
unning ills==	2		
etwise 14-		3D6 Loc StunX NStun BodyX CV Armo	r
		3-5 Head x5 x2 x2 -8 6 Hands x1 x1/2 x1/2 -6	
		7-8 Arms x2 x1/2 x1/2 -5	
		9 Shoulders x3 x1 x1 -5 10-11 Chest x3 x1 x1 -3	
		12 Stomach x4 x1 1/2 x1 -7 13 Vitals x4 x1 1/2 x2 -8	
		14 Thighs x2 x1 x1 -4	
		15-16 Legs x2 x1/2 x1/2 -6 17-18 Feet x1 x1/2 x1/2 -8	
		NOTES Atlas Unleashed p24 Name: Jim Dodson Species: Human mutate	
		Gender: Male	_
wers Total aracteristic Total tal Cost			