

NAME: T-Wrecks
PLAYER:

VALUE	CHAR	COST	BASE	PTS
30/50	Strength	x1	10	20
17	Dexterity	x3	10	21
22	Constitution	x2	10	24
10/14	Body	x2	10	0
17	Intelligence	x1	10	7
15	Ego	x2	10	10
22	Presence	x1	10	12
8	Comeliness	x1/2	10	-1
13	Physical Defexl	6	7	
11	Energy Defensx1	4	7	
4	Speed	x10	2.7	13
10	Recovery	x2	10	0
44	Endurance	x1/2	44	0
36/40	Stun	x1	36	0
Characteristics Cost:				120

STR Roll: 19-	Run	18"
DEX Roll: 12-	Swim	2"
INT Roll: 12-	Jump	10"
EGO Roll: 12-		
PER Roll: 12-		

Experience: 94

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "To beast form if Stunned", very common, occur 11-		20
Distinctive, "Talking dinosaur-bot", not concealable, minor		15
Hunted, "Anti-Maximal forces", as powerful, harsh, appear 11-		15
Physical Lim, "Limited hands in both modes", infrequently, slightly		5
Psych Lim, "Vengeful", common, strong		15
Psych Lim, "Overconfident", common, strong		15
Psych Lim, "Violent", common, strong		15
Psych Lim, "Code vs. killing", common, moderate		10
Rep, "Heroic alien robot", occur 8-		5
Rivalry, "Other Maximal leaders", professional		5
Unluck, 1D6		5
Vuln, "High energon attacks in robot form", uncommon, x2 stun		10
Watched, "Maximal leaders", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 150
Experience Spent + 94
Total Points = 444



HERO 4TH EDITION

PTS	POWERS	END
10	EC (10), "Transformer powers"	
15a)	11/11 Armor, OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
53c)	4D6 HKA, "Claw/Bite", vs physical defense, OIF(-1/2), 0 END(+1/2)	0
23d)	18" Running, 1/2 END (+1/4)	2
7e)	Shape Shift, "Dinosaur", Incantation(-1/4), IIF(-1/4), 0 END Persistent(+1)	0
1	Life Support, only needs half food intake	
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
73	MP (127), OIF(-1/2), Only in robot mode (-1/4)	
7u	17D6 EB, "Acid Blaster", 13-16 Charges(+1/2), continuing, duration: 1 turn	0
7u	5 1/2D6 RKA, "Missiles", Explosion (+1/2), 13-16 Charges (0)	0
3	Radio XMIT/REC, OIF(-1/2)	
4	1 BODY Regen, recovery rate: per hour, Linked (-1/2), "Shape Shift"	
3	+0" Running, x4 Non-Combat, Linked (-1/2), "Shape Shift"	0
12	50 STR, 1/2 END(+1/4) ==Skills==	0
3	Breakfall 12-	
48	6 Levels, all combat	
3	Stealth 12-	
3	Survival 11-	
3	Tactics 12-	
3	Tracking 12-	
4	WF, Common Melee, Small Arms	

324 : Powers Total
120 + Characteristic Total
444 = Total Cost

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 17 SPD: 4 ECV: 5
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 24/ 11 ED/rED 22/ 11
END: 44 STUN: 40 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: T-Wrecks
Species: Cybertronian
Gender: Male
Height: 16 feet
Team: Dinobots

