

**NAME:** Troll  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
40/55	Strength	x1	10	30
19	Dexterity	x3	10	27
35	Constitution	x2	10	50
15/18	Body	x2	10	10
13	Intelligence	x1	10	3
18	Ego	x2	10	16
25	Presence	x1	10	15
6	Comeliness	x1/2	10	-2
16	Physical Defex	x1	8	8
14	Energy Defens	x1	7	7
4	Speed	x10	2.9	11
20	Recovery	x2	15	10
70	Endurance	x1/2	70	0
67/70	Stun	x1	53	14
<b>Characteristics Cost:</b>				199

<b>STR Roll:</b> 20-	Run	6"
<b>DEX Roll:</b> 13-	Swim	2"
<b>INT Roll:</b> 12-	Jump	21"
<b>EGO Roll:</b> 13-		
<b>PER Roll:</b> 12-		

**Experience:** 0

DISADVANTAGES	BASE:	418+PTS
Distinctive,"Detects as a mutant",easily concealable,major		10
Distinctive,"Giant, ugly thug",not concealable,major		20
Enraged,"Genocide",common, occur 14-,recover 11-		13
Hunted,"Genocide",more powerful,non-combat influence,harsh,appear 8-		20
Psych Lim,"Little care of social norms",common, moderate		10
Psych Lim,"Protective of teammates",common,strong		15
Psych Lim,"Hatred of Genocide",common,total		20
Vuln,"Fire",common,x1 1/2 stun		10

**Disadvantages Total :** 118  
**Experience Spent +** 0  
**Total Points =** 536

# ENEMIES

PTS	POWERS	END
30	50% Damage Reduction (ED),resistant	
30	50% Damage Reduction (PD),resistant	
20	3 LVLS Growth (stats already included), Always On(-1/2),0 END Persistent(+1)	0
8	4" KB Resist	
3	Life Support,immune to disease	
2	Life Support,immune to aging,Slowed aging (-1/2)	
10	14 Mental Defense	
40	40 Power Defense	
20	2 BODY Regen	
10	21" Superleap	7
==Skills==		
3	Electronics 11-	
3	Interrogation 14-	
4	KS: Art 13-, (INT based)	
32	4 Levels,all combat	
5	Mechanics 12-	
7	Streetwise 16-	
3	Systems Operation 12-	
==Talents==		
22	12- Universal Translator	
==Equipment==		
6	4/4 Armor (Body Armor),OIF(-1/2),14- Activation(-1/2)	
2	5 Flash Defense (Goggles),Sight Group,OAF(-1)	
6	4D6 HA (Questonite Baseball Bat),OAF(-1), unbreakable	1
2	Radio XMIT/REC (Goggles),OAF(-1)	
67	3D6 RKA (Heavy Auto Laser),OAF(-1),x1 Armor Piercing(+1/2), x5 Autofire(+1/2),0 END(+1),double cost (for autofire)	0
2	UV Vision (Goggles), OAF(-1)	

337 : **Powers Total**  
199 + **Characteristic Total**  
536 = **Total Cost**

Base OCV: 6      Base DCV: 6  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 19      SPD: 4      ECV: 6  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 20/ 4 ED/rED 18/ 4  
END: 70      STUN: 70      BODY: 18

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
The Mutant File (428) p50  
Name: Unknown  
Species: Human mutant  
Gender: Male  
Height: 12 feet  
Weight: 800kg  
Team: IMAGE