

NAME: Triathlon
PLAYER:

VALUE	CHAR	COST	BASE	PTS
28	Strength	x1	10	18
28	Dexterity	x3	10	54
28	Constitution	x2	10	36
13	Body	x2	10	6
13	Intelligence	x1	10	3
10	Ego	x2	10	0
18	Presence	x1	10	8
14	Comeliness	x1/2	10	2
7	Physical Defex	x1	6	1
7	Energy Defens	x1	6	1
6	Speed	x10	3.8	22
12	Recovery	x2	12	0
56	Endurance	x1/2	56	0
41	Stun	x1	41	0
Characteristics Cost:				151

STR Roll: 15-	Run	23"
DEX Roll: 15-	Swim	2"
INT Roll: 12-	Jump	6"
EGO Roll: 11-		
PER Roll: 15-		

Experience: 20

DISADVANTAGES	BASE:	100+PTS
DNPC,"Innocents in need of help",normal,useful skills,appear 8-	5	5
Distinctive,"Guy in red and green outfit",easily concealable,minor	5	5
Hunted,"Various villains and enemies",as powerful, non-combat influence, harsh,appear 11-	20	20
Psych Lim,"Vocal anti-drug and steroid advocate", uncommon,moderate	5	5
Psych Lim,"Man of action", common,moderate	10	10
Psych Lim,"Religious", uncommon,strong	10	10
Psych Lim,"Sees racism everywhere, and says so", uncommon,strong	10	10
Psych Lim,"Code vs. killing",common,total	20	20
Public ID,"Delroy Garrett Jr."	10	10
Rep,"Triune Avenger",occur 11-	10	10
Rivalry,"Iron Man", professional	5	5
Unluck,2D6	10	10
Watched,"US government",as powerful,non-combat influence,mild,appear 14-	10	10

Disadvantages Total : 130
Experience Spent + 20
Total Points = 250



HERO 4TH EDITION

PTS	POWERS	END
5	+0 Detect,"Skrulls", make into sense	
9	+3 Enhanced PER,with all senses	
5	Range,Detect	
34	23" Running	5
3	+2 Telescopic Sense, Sight Group	
==Perks==		
3	Federal Police Powers	
==Skills==		
3	Acrobatics 15-	
1	Acting 8-	
3	Breakfall 15-	
4	Fast Strike	
4	Martial Disarm	
4	Martial Dodge	
3	Martial Throw	
3	Oratory 13-	
3	Stealth 15-	
1	Streetwise 8-	
1	TF,Other Air Vehicles	
==Equipment==		
8	4/4 Armor,OIF(-1/2)	
2	Radio XMIT/REC,"Avengers ID Card", OAF(-1)	

99 : **Powers Total**
151 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 9 Base DCV: 9
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Fast Strike	1/2	+2	+0	7 1/2D6
Martial Disarm	1/2	-1	+1	38 STR
Martial Dodge	1/2	+0	+5	
Martial Throw	1/2	+0	+1	5 1/2D6 + v/5

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 28 SPD: 6 ECV: 3
Phases - 2 - 4 - 6 - 8 - 10 - 12
PD/rPD 11/ 4 ED/rED 11/ 4
END: 56 STUN: 41 BODY: 13

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Delroy Garrett Jr.
Species: Human mutate
Gender: Male
Team: Avengers

