

NAME: Trailcutter (Prime)				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
22/52	Strength	x1	10	12
10	Dexterity	x3	10	0
22	Constitution	x2	10	24
10/16	Body	x2	10	0
14	Intelligence	x1	10	4
12	Ego	x2	10	4
16	Presence	x1	10	6
10	Comeliness	x1/2	10	0
11	Physical Defex	x1	4	7
11	Energy Defens	x1	4	7
4	Speed	x10	2.0	20
9	Recovery	x2	8	2
44	Endurance	x1/2	44	0
32/38	Stun	x1	32	0
Characteristics Cost:				86

STR Roll: 19-	Run	19"
DEX Roll: 11-	Swim	2"
INT Roll: 12-	Jump	10"
EGO Roll: 11-		
PER Roll: 12-		

Experience: 37

DISADVANTAGES	BASE: 200+PTS
Accidental Chg, "Robot form if Stunned", very common, occur 11-	20
DNPC, "Innocents in need of saving", incompetent, appear 11-	20
Distinctive, "Not stealthy", concealable, minor	10
Distinctive, "Giant robot", easily concealable, major	10
Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-	15
Physical Lim, "No hands in vehicle mode", infrequently, slightly	5
Psych Lim, "Loves to fight", common, moderate	10
Psych Lim, "Protective of friends", common, moderate	10
Psych Lim, "Code vs. killing", common, strong	15
Rep, "Heroic alien robot", occur 8-	5
Rivalry, "Other commandos", professional	5
Unluck, 2D6	10
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-	15

Disadvantages Total : 150
Experience Spent + 37
Total Points = 387

TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
10	EC (10), "Transformer Powers"	0
19a)	13/13 Armor, OIF(-1/2)	0
33b)	6 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
20c)	17" Running, 1/2 END (+1/4)	2
6d)	Shape Shift, "Truck", Concentrate(-1/4), Cannot change form if takes over half Body (-1/4), IIF(-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	0
77	MP (135), OIF(-1/2), Gestures(-1/4)	0
7u	22/21 Force Wall, 1/2 END(+1/4)	6
7u	6D6 HKA, "Ram Blades", 0 END(+1/2)	0
7u	5D6 RKA, "Howler Missiles", Explosion (+1/2), 13-16 Charges (0), x5 Increased Max Range(+1/4)	0
7u	6D6 RKA, "Blasters", 0 END(+1/2)	0
3	Radio XMIT/REC, OIF (-1/2)	0
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF(-1/2), Linked (-1/2), "Shape Shift"	0
13	52 STR, 1/2 END(+1/4) ==Skills==	0
3	Breakfall 11-	
3	Combat Driving 11-	
48	6 Levels, all combat	
3	Navigation 11-	
0	PS: Commando 8-	
3	Survival 11-	
4	WF, Common Melee, Small Arms	

Base OCV: 3 Base DCV: 3
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 10 SPD: 4 ECV: 4
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 24/ 13 ED/rED 24/ 13
END: 44 STUN: 38 BODY: 16

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Trailcutter
Species: Cybertronian
Gender: Male
Height: 25 feet
Team: Autobots



301 : Powers Total
86 + Characteristic Total
387 = Total Cost