

NAME: Spider-Woman II
PLAYER:

VALUE	CHAR	COST	BASE	PTS
43	Strength	x1	10	33
18	Dexterity	x3	10	24
21	Constitution	x2	10	22
12	Body	x2	10	4
13	Intelligence	x1	10	3
14	Ego	x2	10	8
18	Presence	x1	10	8
18	Comeliness	x1/2	10	4
14	Physical Defex	x1	9	5
9	Energy Defens	x1	4	5
5	Speed	x10	2.8	22
13	Recovery	x2	13	0
42	Endurance	x1/2	42	0
45	Stun	x1	45	0
Characteristics Cost:				138

STR Roll: 18-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 12-	Jump	16"
EGO Roll: 12-	Swinging	16"
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
DNPC, "Family and friends", incompetent, useful skills, appear 8-		10
Distinctive, "Redhead woman in sexy spider outfit", easily concealable, minor		5
Hunted, "Various foes", as powerful, non-combat influence, harsh, appear 11-		20
Psych Lim, "Enjoys powers", very common, moderate		15
Psych Lim, "Protective of normals", common, strong		15
Psych Lim, "Code vs. killing", common, total		20
Rep, "Spider-femme Avenger", occur 11-		10
Secret ID, "Julia Carpenter"		15
Susc, "If her webs are broken", uncommon, effect is instant, 3D6		15
Unluck, 2D6		10
Watched, "US government", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250



PTS	POWERS	END
5	EC (5), "Spider Powers"	
5a)	+0 STR Clinging	
49b)	9D6 Entangle, has one body, Concentrate (-1/4)	9
11c)	16" Swinging	3
7	16" Superleap	6
	==Perks==	
3	Federal Police Powers	
	==Skills==	
3	Acrobatics 13-	
3	Breakfall 13-	
2	1 Levels: Dodge	
8	1 Levels, all combat	
3	Persuasion 13-	
0	PS: Pro Tennis Player 8-	
3	Stealth 13-	
	==Equipment==	
8	4/4 Armor, OIF (-1/2)	
2	Radio XMIT/REC, "Avengers ID Card", OAF (-1)	

112 : **Powers Total**
138 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 18 SPD: 5 ECV: 5
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 18/ 4 ED/rED 13/ 4
END: 42 STUN: 45 BODY: 12

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Julia Carpenter
Species: Human mutate
Gender: Female
Team: Freedom Force, Avengers

