NAME: Stampy
PLAYER:

VALUE	CHAR	COST	BASE	PTS
18/23	Strength	x1	10	8
16	Dexterity	x3	10	18
19	Constitution	x2	10	18
10/11	Body	x2	10	0
14	Intelligence	x1	10	4
8	Ego	x2	10	-4
15	Presence	x1	10	5
10	Comeliness	x1/2	10	0
8	Physical Def	x1	4	4
8	Energy Defens	x1	4	4
4	Speed	x10	2.6	14
9	Recovery	x2	8	2
38	Endurance	x1/2	38	0
30/31	Stun	x1	29	1
	Characteristics Cost:			74

STR Roll: 14-	Run	15"
DEX Roll: 12-	Swim	2"
INT Roll: 12-	Jump	5"
EGO Roll: 11-		
PER Roll: 12-		

Experience: 0

DISADVANTAGES   BASE: 100+PTS

Accidental Chg,"To beast form if Stunned",very common,occur 11-	20
Distinctive,"Talking rabbit-bot",easily concealable,minor	5
Hunted,"Anti-Maximal forces",as powerful, harsh,appear 11-	15
Psych Lim,"Impulsive", common,strong	15
Psych Lim,"Always cheerful",very common, moderate	15
Psych Lim,"Rebelous", common,strong	15
Psych Lim,"Code vs. killing",common,strong	15
Rep,"Cowardly alien robot",occur 8-	5
Rivalry,"Other Maximal warriors",professional	5
Vuln,"Presense attacks", very common,x1 1/2 effect	15
Vuln,"High energon attacks in robot form",uncommon, x2 stun	10
Watched,"Maximal leaders", more powerful,non-combat influence,harsh,appear 14-	15

Disadvantages Total :	150
Experience Spent +	0
Total Points =	250

BEAST WARS TRANSFORMERS
HERO 4TH EDITION

PTS	POWERS	END
10	EC (10),"Transformer powers"	
7a)	7/7 Armor,OIF(-1/2)	
15b)	15" Running,1/2 END (+1/4)	2
20c)	Shape Shift, "Rabbit/Weapon", limited group of shapes,Incantation (-1/4),IIF(-1/4),0 END Persistent(+1)	0
5	+4 Enhanced PER, Hearing,OIF(-1/2)	
7	1 LVLS Growth (stats already included), Always On(-1/2),0 END Persistent(+1)	0
7	HR Radio,OIF(-1/2)	
1	Life Support, only needs half food intake	
19	Life Support,doesn't breathe,safe in vacuum/pressure,safe in heat/cold,immune to aging	
33	MP (67),"Weapons",Only in appropriate form (-1/4),No Knockback (-1/4),Restrainable (-1/2)	
3u	3D6 HKA,"Claws or Bite",vs physical defense,0 END(+1/2)	0
3u	3D6 RKA,"Laser",33-64 Charges(+1/2)	0
3u	2D6 HKA,Penetrating (+1/2),0 END(+1/2)	0
4	1 BODY Regen,recovery rate: per hour,Linked (-1/2),"Shape Shift"	
3	+0" Running,x4 Non-Combat,Linked (-1/2),"Shape Shift"	0
6	23 STR,1/2 END(+1/4)	0
	==Skills==	
3	Acrobatics 12-	
4	Fast Strike	
6	2 Levels: Weapons Multipower,tight group	
4	Martial Dodge	
4	Martial Escape	
3	Stealth 12-	
3	Survival 11-	
3	Tracking 12-	

176 :	**Powers Total**
74 +	**Characteristic Total**
250 =	**Total Cost**

Base OCV: 5		Base DCV: 5	
Adjustment +		Adjustment +	
Final OCV =		Final DCV =	

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Fast Strike	1/2	+2	+0	6 1/2D6
Martial Dodge	1/2	+0	+5	
Martial Escape	1/2	+0	+0	38 STR

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX:	16	SPD:	4	ECV:	3	
Phases	-	-	3	- -	6	- - 9 - - 12
PD/rPD	15/	7	ED/rED	15/	7	
END:	38	STUN:	31	BODY:	11	

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Stampy
Species: Cybertronian
Gender: Male
Height: 8 feet 6 inches
Team: Maximals