

NAME: Shelvastra
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	10	5
15	Dexterity	x3	10	15
13	Constitution	x2	10	6
10	Body	x2	10	0
13	Intelligence	x1	10	3
12	Ego	x2	10	4
15	Presence	x1	10	5
16	Comeliness	x1/2	10	3
4	Physical Defex	x1	3	1
4	Energy Defens	x1	3	1
3	Speed	x10	2.5	5
6	Recovery	x2	6	0
26	Endurance	x1/2	26	0
25	Stun	x1	25	0
Characteristics Cost:				48

STR Roll: 12-	Run	6"
DEX Roll: 12-	Swim	2"
INT Roll: 12-	Jump	3"
EGO Roll: 11-		
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	123+PTS
Psych Lim, "In love with Bolo", common, strong		15
Psych Lim, "Forward and aggressive", very common, moderate		15

Disadvantages Total : 30
Experience Spent + 0
Total Points = 153



PTS	POWERS	END
==Skills==		
7	Combat Piloting 14-	
3	Computer Programming 12-	
3	Electronics 11-	
4	Killing Strike	
1	KS: Karate 8-	
3	Lang: English, fluent w/accnt	
0	Lang: Karvic, native	
4	Martial Block	
4	Martial Disarm	
4	Martial Dodge	
4	M Strike	
5	Off Strike	
3	TF, Small Spaceships, Air Vehicles	
3	WF, Early Firearms, Common Melee	
==Equipment==		
9	5/4 Armor, OIF(-1/2)	
15	1D6+1 RKA, "Laser Pistol", OAF(-1), 33-64 Charges(+1/2)	0
9	PKG, "Helmet", OIF(-1/2)	
(1)	+1 Enhanced PER, Sight	
(3)	5 Flash Defense, Sight Group	
(3)	IR Vision	
(2)	Radio Hearing	
24	PKG, IIF(-1/4)	2
(6)	1/8 End Reserve	
(18)	1D6 HKA, "Sonic Ring", x1 Armor Piercing (+1/2)	2

105 : **Powers Total**
48 + **Characteristic Total**
153 = **Total Cost**

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Killing Strike	1/2	-2	+0	1D6+1
Martial Block	1/2	+2	+2	
Martial Disarm	1/2	-1	+1	25 STR
Martial Dodge	1/2	+0	+5	
M Strike	1/2	+0	+2	5D6
Off Strike	1/2	-2	+1	7D6

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 15 SPD: 3 ECV: 4
Phases - - - 4 - - - 8 - - - 12
PD/rPD 9/ 5 ED/rED 8/ 4
END: 26 STUN: 25 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Last updated October 3d, 2016 by Mathew R. Ignash.
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Strike Force (42) p50
Name: Shelvastra
Gender: Female
Species: Alien/Karvic
Team: Shadow Warriors

