

<b>NAME:</b> Rook (SG)				
<b>PLAYER:</b>				
<b>VALUE</b>	<b>CHAR</b>	<b>COST</b>	<b>BASE</b>	<b>PTS</b>
16/36	Strength	x1	10	6
18	Dexterity	x3	10	24
21	Constitution	x2	10	22
10/14	Body	x2	10	0
13	Intelligence	x1	10	3
18	Ego	x2	10	16
15	Presence	x1	10	5
10	Comeliness	x1/2	10	0
9	Physical Defex	x1	3	6
10	Energy Defens	x1	4	6
4	Speed	x10	2.8	12
9	Recovery	x2	7	4
42	Endurance	x1/2	42	0
29/33	Stun	x1	29	0
<b>Characteristics Cost:</b>				104

<b>STR Roll:</b> 16-	Run	19"
<b>DEX Roll:</b> 13-	Swim	2"
<b>INT Roll:</b> 12-	Jump	7"
<b>EGO Roll:</b> 13-		
<b>PER Roll:</b> 12-		

**Experience:** 0

<b>DISADVANTAGES</b>	<b>BASE:</b>	<b>100+PTS</b>
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot", easily concealable, major DNPC, "ABN viewers", incompetent, appear 11-		10
Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-		15
Physical Lim, "No hands in vehicle mode", infrequently, slightly		5
Psych Lim, "Compulsive liar", common, strong		15
Psych Lim, "Enjoys executions", common, strong		15
Psych Lim, "Smug", very common, moderate		15
Rep, "Evil alien robot", occur 8-		5
Rep, "Two-faced liar", occur 11-		10
Rivalry, "Other journalists", professional		5
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-		15

**Disadvantages Total :** 150  
**Experience Spent +** 0  
**Total Points =** 250

# TRANSFORMERS

## HERO 4TH EDITION

<b>PTS</b>	<b>POWERS</b>	<b>END</b>
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
10	EC (10), "Transformer powers"	0
13a)	10/10 Armor, OIF(-1/2)	0
20b)	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
13c)	2 1/2D6 RKA, "Laser Gun", OAF(-1), 13-16 Charges(0), No Knockback(-1/4)	0
20d)	17" Running, 1/2 END (+1/4)	2
6e)	Shape Shift, "Car", Concentrate(-1/4), Cannot change form if takes over half Body (-1/4), IIF(-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	0
3	Radio XMIT/REC, OIF (-1/2)	0
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF(-1/2), Linked (-1/2), "Shape Shift"	0
9	36 STR, 1/2 END(+1/4) ==Skills==	0
3	Bribery 12-	
3	Combat Driving 13-	
3	Conversation 12-	
2	2 Levels: Pistol, OAF (-1)	
3	Navigation 11-	
3	Oratory 12-	
3	Persuasion 12-	
3	PS: Reporter 12-, (INT based)	
1	WF, Pistols	

146 : **Powers Total**  
104 + **Characteristic Total**  
250 = **Total Cost**

Base OCV: 6      Base DCV: 6  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 18      SPD: 4      ECV: 6  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 19/ 10      ED/rED 20/ 10  
END: 42      STUN: 33      BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**

Name: Rook  
Species: Cybertronian  
Gender: Male  
Height: 16 feet  
Team: Autobots

