NAME: Ricochet (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15/20	Strength	x1	10	5
12	Dexterity	x3	10	6
15	Constitution	x2	10	10
10/11	Body	x2	10	0
13	Intelligence	x1	10	3
18	Ego	x2	10	16
14	Presence	x1	10	4
16	Comeliness	x1/2	10	3
8	Physical Def	x1	3	5
8	Energy Defens	x1	3	5
4	Speed	x10	2.2	18
9	Recovery	x2	6	6
30	Endurance	x1/2	30	0
27/28	Stun	x1	26	1
	Characteristics Cost:			82

STR Roll: 13-	Run	7"
DEX Roll: 11-	Swim	2"
INT Roll: 12-	Jump	4"
EGO Roll: 13-	Flight	8"
PER Roll: 12-		

Experience: 0

DISADVANTAGES   BASE: 100+PTS

Accidental Chg,"To human form if Stunned",very common,occur 11-	20
DNPC,"Innocents in need of saving",incompetent, appear 8-	15
Distinctive, "Bio-engineered Nebulan", easily concealable,minor	5
Hunted,"Anti-Autobot forces",as powerful, harsh,appear 11-	15
Normal Stats	20
Physical Lim,"No hands in gun form",infrequently, slightly	5
Psych Lim,"Code vs. killing",common,strong	15
Psych Lim,"Doesn't take criticism well",very common,moderate	15
Psych Lim,"Tempermental", common,moderate	10
Rep,"Heroic Nebulan",occur 11-	10
Rivalry,"Other Targetmasters", professional	5
Watched,"Autobot leaders", more powerful,non-combat influence,harsh,appear 14-	15

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PTS	POWERS	END
7	EC (10), "Targetmaster",OIF (-1/2)	
9a)	8/8 Armor	
14b)	8" Flight,x4 Non-Combat,0 END(+1/2)	0
46c)	2D6 RKA,"Automatic Sub-Machinegun",vs physical defense,Only in gun form(-1/4), 65-125 Charges(+3/4), Usable By Others (+1/4),x5 Autofire (+1/2),x1 Armor Piercing(+1/2)	0
5d)	Shape Shift, Concentrate(-1/4), Cannot change form if takes over half Body (-1/4),0 END Persistent(+1)	0
3	5 Flash Defense, Hearing Group,OIF (-1/2)	
7	1 LVLS Growth (stats already included), Always On(-1/2),0 END Persistent(+1)	0
11	Life Support,doesn't breathe,safe in vacuum/pressure,safe in heat/cold,OIF(-1/2)	
3	Radio XMIT/REC,OIF (-1/2)	
23	1D6 RKA,vs physical defense,Only if another Targetmaster powers him up(-1/2), Only in weapon form (-1/4),Usable By Others(+1/4),x5 Autofire(+1/2),x1 Armor Piercing(+1/2),0 END(+1/2)	0
1	+1" Running,OIF(-1/2)	0
	==Skills==	
3	11- Fast Draw	
3	High Society 12-	
18	6 Levels: Automatic Sub-Machine Gun, laser and dodge,tight group	
0	PS: Sculptor 8-	
	==Talents==	
15	3D6 Luck	

Base OCV: 4		Base DCV: 4		
Adjustment +		Adjustment +		
Final OCV =		Final DCV =		

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 12		SPD: 4		ECV: 6		

Phases	-	-	3	-	-	6	-	-	9	-	-	12

PD/rPD 16/ 8 ED/rED 16/ 8

END: 30 STUN: 28 BODY: 11

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Ricochet
Species: Nebulan cyborg
Gender: Male
Height: 8 feet (in armor)
Team: Autobots

Disadvantages Total :	150
Experience Spent +	0
Total Points =	250

168 :	**Powers Total**
82 +	**Characteristic Total**
250 =	**Total Cost**