NAME: Razor PLAYER:

22 18 16 17 18 19 24 5 5	Strength Dexterity Constitut Body Intellige Ego Presence Comelines Physical Energy De Speed	x1 y x3 tion x2 ence x1 x2 x1 ss x1/2 Defex1 efensx1	10 10 10 10 10 10 10 2 10 5 4 3.2	15 36 16 12 7 16 9 7 0 1 28
38 39	Recovery Endurance Stun naracteria	e x1/2 x1	2 36 38	6 1 1 155
STR RO DEX RO INT RO EGO RO	oll: 14- oll: 13- oll: 12- oll: 13-	Run Swim Jump Flight		4" 4" 5" 7"

## PER Roll: 12-Experience: 0

<b>DISADVANT</b> Distinctive			100 <b>+F</b>	<b>TS</b>
looking concealal	lady cyk	org",		10
Hunted, "To as power:	errorist	group		10
Hunted, "He powerful				15
Psych Lim	, "Casua]			10
Psych Lim Medusa",	,"Protec			10
Psych Lim	, "Takes			15
common,s Psych Lim and trave moderate	, "Loves			15
Public ID Rep, "Dange occur 11- reputation	erous me -,extren	ercenary		10 15
Rivalry, "( super vii profession	Other fe llians",	emale		5
Unluck, 2D Watched, "I week", as appear 8	6 Employer powerfu			10 5
Watched, "I powerful influence	DT Alier ,non-com	nbat		10

**HERO 4TH EDITION** 



PTS		END
	6 Mental Defense	-1
-4	4" Running	1
2	4" Swimming	1
0	==Perks==	
2	11- Contact: DT Aliens	3
_	==Skills==	
3	Climbing 13-	
3 3 4	Demolitions 11-	
4	Lang: Syrian, native	
_	accent	
0 3 2 3	PS: Soldier 8-	
3	Systems Operation 12-	
2	TF, Ground Vehicles	
3	WF,Swords,Small Arms	
_	==Talents==	
2	1	
	common,Desc: Poison	
	gasses	
	==Equipment==	
10	5/5 Armor, OIF( $-1/2$ )	
3	+2 Enhanced PER,	
	Hearing, IIF $(-1/4)$	
19	7" Flight (Gravity),	
	"Anti-gravity flight	
	harness",x4	
	Non-Combat, $OIF(-1/2)$ , 0	)
	END(+1/2)	0
2	Lightning Calculator,	
	IIF(-1/4)	
21	MP (37), "Weapons", No	
	<pre>Knockback(-1/4),OIF</pre>	
	(-1/2)	
2u	2D6 HKA,1/2 END(+1/4)	2

2u 2D6 RKA, "Mini-Laser", 1/2 END(+1/4) 4 Radio XMIT/REC, IIF

(-1/4)

Base OCV: 7 Base DCV:
Adjustment + Adjustment +
Final OCV = Final DCV = Base DCV: 7

	Maneuver	Phase	OCV	DCV	Effect
	Block	1/2	+0	+0	stops attack
	Brace	0	+2	1/2	+2 vs RMod
)	Disarm	1/2	-2	+0	STR vs STR
	Dodge	1/2	+0	+3	all attacks
	Grab	1/2	-1	-2	grab, do STR
	Haymaker	1/2	+0	-5	x1 1/2 STR
	Move By	1/2	-2	-2	STR/2 + v/5
	Move Through	1/2	-v/5	-3	STR + v/3
	Set	1	+1	+0	

Rang RMod	<4 -0	<8 -2	<16 -4	<32 -6	2 < 64 - 8	<12 -10	8 )
DEX:	22	SI	D:	6	ECV	: 6	5
Phase	s - 2	2	4 - 6	j -	8 - 10	- 1	2
PD/rP	D 1	.0/	5 ED	/rE	D 10	/ 5	5
END:	38	STU	JN:	39	BODY	: 16	5

	3D6	Loc	StunX	NStun	BodyX	CV	Armor
	3-5	Head	x5	x2	x2	-8	
	6	Hands	x1	x1/2	x1/2	-6	
	7-8	Arms	x2	x1/2	x1/2	-5	
	9	Shoulder	s x3	x1	x1	-5	
	10-11	Chest	x3	x1	x1	-3	
	12	Stomach	x4	x1 1/2	x1	-7	
)	13	Vitals	x4	x1 1/2	x2	-8	
	14	Thighs	x2	x1	x1	-4	
	15-16	Legs	x2	x1/2	x1/2	-6	
	17-18	Feet	x1	x1/2	x1/2	-8	

## NOTES

2 Last updated November 23rd, 2016 by Mathew R. Ignash.

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Name: Blair Griffith Species: Human

Gender: Female Height: 6 feet Weight: 198 pounds



Disadvantages Total	:	140
Experience Spent	+	0
Total Points	_	210

85 : Powers Total 155 + Characteristic Total

240 = Total Cost