NAME: Ramjet (G1) PLAYER:

VALUE 26/51 12 24 10/15 10 16	Strength Dexterity Constitut Body Intellige	x1 x3 tion x2 x2 ence x1	10 10	16 6 28 0 0				
14 14 4 10 48	Presence Comelines Physical Energy De Speed	ss x1/2 Defex1 efensx1 x10 x2 e x1/2	2 10 5 5 2.2 10 2 48	5 0 9 9 18 0				
/	Characteristics Cost: 103							
DEX RO	oll: 19- oll: 11- oll: 11- oll: 12-	Run Swim Jump		6" 2" 10"				

150

23

373

Experience: 23

PER Roll: 11-

1		
	DISADVANTAGES BASE: 200+1 Accidental Chg, "To robot form if Stunned", very common, occur 11-	PTS 20
	Distinctive, "Giant robot",	10
	easily concealable, major Hunted, "Anti-Deception forces", as powerful,	15
	harsh,appear 11- Physical Lim, "No hands in vehicle mode",	5
	rinfrequently, slightly Physical Lim, "Becomes disoriented if he uses his full speed",	10
	infrequently, greatly Psych Lim, "Likes to crash into things", common, strong	15
	Psych Lim, "Cruel", common,	15
	strong Psych Lim, "Arrogant", very	20
	<pre>common,strong Rep,"Evil alien robot", occur 8-,extreme reputation</pre>	10
	Rivalry, "Other Deceptioons	5
	warriors", professional Unluck, 2D6 Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-	10 15

Disadvantages Total : Experience Spent +

Total Points =



HE	RO 4TH EDITIO	N
PT :		END
21a) 27b)	<pre>powers" 14/14 Armor,OIF(-1/2) 5 LVLS Growth (stats already included),</pre>	
7c)	Always On(-1/2),0 END Persistent(+1) Shape Shift, "Jet", Concentrate(-1/4), Cannot change form if he takes over half	0
14	BODY(-1/4),0 END Persistent(+1) 0" Flight,"Wings",x64 Non-Combat,Only in vehicle form(-1/4),	0
19	OIF(-1/2)	0
50 5u	20" Flight, 1/2 END (+1/4)	2
1u 3u 60		2
бu	OAF(-1) 4D6 RKA, "Cluster Bombs",13-16 Charges (0),x25 Increased Max Range(+1/2),Explosion	
5u	(+1/2)	0
3	Charges(+1/4) Radio XMIT/REC,OIF (-1/2)	0
13	51 STR,1/2 END(+1/4) ==Skills==	0
3 18	Combat Piloting 11- 6 Levels: Lasers, Punch and Move Through, tight group	

270 : Powers Total 103 + Characteristic Total 373 = Total Cost

3 Navigation 11-2 WF,Small Arms

Base OCV: 4 Base DCV: 4 Adjustment + Adjustment + Final OCV = Final DCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	< 4	<8	<16	<32	< 64	<128
RMod	- 0	-2	-4	-6	-8	-10

DEX: 12 SPD: ECV: Phases - - 3 - - 6 - - 9 - - 12 PD/rPD 28/ 14 ED/rED 28/ 14 END: 48 STUN: 40 BODY: 15

	3D6	Loc	StunX	NStun	BodyX	CV	Armor
	3-5	Head	x5	x2	x2	-8	
	6	Hands	x1	x1/2	x1/2	-6	
	7-8	Arms	x2	x1/2	x1/2	-5	
	9	Shoulder	s x3	x1	x1	-5	
)	10-11	Chest	x3	x1	x1	-3	
	12	Stomach	x4	x1 1/2	x1	-7	
	13	Vitals	x4	x1 1/2	x2	-8	
	14	Thighs	x2	x1	x1	-4	
)	15-16	Legs	x2	x1/2	x1/2	-6	
	17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Ramjet Species: Cybertronian

Gender: Male 0 Height: 20 feet Team: Deceptions

