

**NAME:** Power Lord  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
50	Strength	x1	10	40
18	Dexterity	x3	10	24
23	Constitution	x2	10	26
10	Body	x2	10	0
8	Intelligence	x1	10	-2
15	Ego	x2	10	10
15	Presence	x1	10	5
10	Comeliness	x1/2	10	0
12	Physical Defex	x1	10	2
12	Energy Defens	x1	5	7
5	Speed	x10	2.8	22
15	Recovery	x2	15	0
46	Endurance	x1/2	46	0
47	Stun	x1	47	0
<b>Characteristics Cost:</b>				<b>134</b>

<b>STR Roll:</b> 19-	Run	6"
<b>DEX Roll:</b> 13-	Swim	2"
<b>INT Roll:</b> 11-	Jump	10"
<b>EGO Roll:</b> 12-	Flight	15"
<b>PER Roll:</b> 11-		

**Experience:** 0

DISADVANTAGES	BASE:	159+PTS
Distinctive, "Alien looks", easily concealable, minor		5
Hunted, "Strike Force and Crusaders", more powerful, harsh, appear 8-		15
Psych Lim, "Can't understand why he always looses", common, moderate		10
Psych Lim, "Greedy", common, strong		15
Psych Lim, "Arrogant bully", common, strong		15
Vuln, "Light illusions", uncommon, x2 effect		10
Vuln, "Gas or poison attacks", common, x2 stun		20

**Disadvantages Total :** 90  
**Experience Spent +** 0  
**Total Points =** 249

# ENEMIES

PTS	POWERS	END
12	50 STR, 1/2 END(+1/4)	0
==Skills==		
18	6 Levels: Punch and ranged punch, tight group	
==Equipment==		
24	12/12 Armor, OIF(-1/2)	
20	15" Flight, OIF(-1/2)	3
41	50 STR, OIF(-1/2), Ranged(+1/2), x1 Armor Piercing(+1/2), 1/2 END(+1/4)	3

115 : **Powers Total**  
134 + **Characteristic Total**  
249 = **Total Cost**

Base OCV: 6      Base DCV: 6  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 18    SPD: 5    ECV: 5  
Phases - - 3 - 5 - - 8 - 10 - 12  
PD/rPD 24/ 12 ED/rED 24/ 12  
END: 46    STUN: 47    BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
Strike Force p59  
Name: Morgan t'Darthesin  
Species: Human/alien  
Gender: Male  
Height: 5 feet 11 inches  
Weight: 160 pounds