

NAME: Mentalla				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	10	5
20	Dexterity	x3	10	30
23	Constitution	x2	10	26
11	Body	x2	10	2
18	Intelligence	x1	10	8
23	Ego	x2	10	26
15	Presence	x1	10	5
20	Comeliness	x1/2	10	5
10	Physical Defex	x1	3	7
10	Energy Defens	x1	5	5
5	Speed	x10	3.0	20
8	Recovery	x2	8	0
50	Endurance	x1/2	46	2
40	Stun	x1	31	9
Characteristics Cost:				150

STR Roll: 12-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 13-	Jump	3"
EGO Roll: 14-	Flight	16"
PER Roll: 13-		

Experience: 128

DISADVANTAGES	BASE: 200+ PTS
Distinctive, "Detects as a mutant", easily concealable, major	10
Enraged, "Someone resists Mind Control", uncommon, occur 11-, recover 8-	10
Hunted, "Interpol", more powerful, harsh, appear 8-	15
Hunted, "PSI", more powerful, harsh, appear 8-	15
Psych Lim, "Hates Doctor Destroyer", very common, moderate	15
Psych Lim, "Considers psyches toys", very common, moderate	15
Psych Lim, "Arrogant", very common, strong	20
Secret ID, "Isabella Medina"	15
Vuln, "Sonics", uncommon, x2 stun	10

Disadvantages Total : 125
Experience Spent + 128
Total Points = 453

EUROSTAR

PTS	POWERS	END
20	EC (20), "Spirit Powers"	
20a)	Desolid	
20b)	16" Flight, 1/2 END (+1/4)	
20c)	16/16 Force Field, 1/2 END (+1/4)	
20d)	17 OCV Missile Deflection, deflect all attacks	
10	15 Mental Defense	
100	MP (100)	
10u	4D6 Drain, "EGO", fade rate: per hour, 1/2 END (+1/4), Ranged (+1/2)	5
10u	8D6 Ego Attack, 1/2 END (+1/4)	5
10u	16D6 Mental Illusions, 1/2 END (+1/4)	5
10u	16D6 Mind Control, 1/2 END (+1/4)	5
10u	16D6 Telepathy, 1/2 END (+1/4)	5
5	5 Power Defense	
==Skills==		
3	Disguise 11-	
4	KS: Spanish History 13-	
2	KS: Philosophy 11-	
3	Lang: English, fluent w/accnt	
3	Lang: Esperanto, fluent w/accnt	
3	Lang: Italian, fluent w/accnt	
0	Lang: Spanish, native	
20	4 Levels: Multipower and Elemental Control, related group	

303 : **Powers Total**
150 + **Characteristic Total**
453 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20 **SPD:** 5 **ECV:** 8
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 26/ 16 **ED/rED** 26/ 16
END: 50 **STUN:** 40 **BODY:** 11

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Classic Enemies (403) p22
Name: Isabella Medina
Species: Human mutant (mentalist)
Gender: Female
Height: 5 feet 9 inches
Weight: 130 pounds
Hair: Brown
Eyes: Brown
Team: Eurostar

