

<b>NAME:</b> Megatron (Cybertron)				
<b>PLAYER:</b>				
<b>VALUE</b>	<b>CHAR</b>	<b>COST</b>	<b>BASE</b>	<b>PTS</b>
30/65	Strength	x1	10	20
20	Dexterity	x3	10	30
24	Constitution	x2	10	28
10/17	Body	x2	10	0
20	Intelligence	x1	10	10
26	Ego	x2	10	32
27	Presence	x1	10	17
10	Comeliness	x1/2	10	0
15	Physical Defex	x1	6	9
14	Energy Defens	x1	5	9
4	Speed	x10	3.0	10
11	Recovery	x2	11	0
48	Endurance	x1/2	48	0
37/44	Stun	x1	37	0
<b>Characteristics Cost:</b>				165
<b>STR Roll:</b> 22-	Run			8"
<b>DEX Roll:</b> 13-	Swim			2"
<b>INT Roll:</b> 13-	Jump			13"
<b>EGO Roll:</b> 14-				
<b>PER Roll:</b> 13-				
<b>Experience:</b> 303				
<b>DISADVANTAGES BASE: 200+PTS</b>				
Accidental Chg, "To robot form if Stunned", very common, occur 11-				20
Distinctive, "Giant robot", easily concealable, major Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-				10
Physical Lim, "No hands in vehicle modes", infrequently, slightly				5
Psych Lim, "Violent", common, strong				15
Psych Lim, "Vengeful", common, strong				15
Psych Lim, "Power hungry", common, total				20
Psych Lim, "Overconfident", common, total				20
Rep, "Evil alien robot", occur 8-, extreme reputation				10
Rivalry, "Other Decepticon leaders", professional				5
Watched, "Decepticon troops", more powerful, non-combat influence, harsh, appear 14-				15
<b>Disadvantages Total :</b>				150
<b>Experience Spent +</b>				303
<b>Total Points =</b>				653

# TRANSFORMERS CYBERTRON

## HERO 4TH EDITION

<b>PTS</b>	<b>POWERS</b>	<b>END</b>
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
20	EC (20), "TF Powers"	
19a)	16/16 Armor, OIF (-1/2)	
33b)	7 LVLS Growth (stats already included), Always On (-1/2), 0 END Persistent (+1)	0
13c)	Shape Shift, "Car/Jet", limited group of shapes, Cannot change form if takes over half Body (-1/4), IIF (-1/4), 0 END Persistent (+1)	0
12	0" Flight, "Wings", x64 Non-Combat, OIF (-1/2), Linked (-1/2), "Shape Shift"	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
57	MP (57), "Movement"	
6u	23" Flight, 1/2 END (+1/4)	
4u	23" Running, 1/2 END (+1/4)	3
160	MP (240), OIF (-1/2)	3
14u	8D6 HKA, "Death Claw", Incantation (-1/4), 0 END (+1/2), x1 Armor Piercing (+1/2)	
11u	7D6 RKA, "Missiles", 13-16 Charges (0), Explosion (+1/2)	0
11u	8 1/2 D6 RKA, "Lightning", 17-32 Charges (+1/4)	0
11u	8D6 RKA, "Death Machine Gun", Incantation (-1/4), OAF (-1/2), x5 Autofire (+1/2), 0 END (+1/2)	0
1u	+5" Running, Incantation (-1/4)	1
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF (-1/2), Linked (-1/2), "Shape Shift"	0
3	Radio XMIT/REC, OIF (-1/2)	
16	65 STR, 1/2 END (+1/4) ==Skills==	1
3	Combat Driving 13-	
48	6 Levels, all combat	
3	Mechanics 11-	
3	Navigation 11-	
3	Persuasion 14-	
3	Stealth 13-	
3	Tactics 13-	
3	WF, Swords, Small Arms	

488 : **Powers Total**  
165 + **Characteristic Total**  
653 = **Total Cost**

Base OCV: 7		Base DCV: 7				
Adjustment +	Final OCV =	Adjustment +	Final DCV =			
<b>Maneuver</b>	<b>Phase</b>	<b>OCV</b>	<b>DCV</b>	<b>Effect</b>		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10
DEX:	20	SPD:	4	ECV:	9	
Phases - -	3	- -	6	- -	9	- -
PD/rPD	31/16	ED/rED	30/16			
END:	48	STUN:	44	BODY:	17	
<b>3D6</b>	<b>Loc</b>	<b>StunX</b>	<b>NStun</b>	<b>BodyX</b>	<b>CV</b>	<b>Armor</b>
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
<b>NOTES</b>						
Name: Megatron						
Species: Cybertronian						
Gender: Male						
Height: 32 feet						
Team: Decepticons (leader)						
						