

NAME: Medusa
PLAYER:

VALUE	CHAR	COST	BASE	PTS
18	Strength	x1	10	8
14	Dexterity	x3	10	12
18	Constitution	x2	10	16
10	Body	x2	10	0
12	Intelligence	x1	10	2
18	Ego	x2	10	16
8	Presence	x1	10	-2
4	Comeliness	x1/2	10	-3
4	Physical Defex	x1	4	0
20	Energy Defens	x1	4	16
8	Speed	x10	2.4	56
8	Recovery	x2	8	0
36	Endurance	x1/2	36	0
28	Stun	x1	28	0
Characteristics Cost:				121

STR Roll: 13-	Run	3"
DEX Roll: 12-	Swim	4"
INT Roll: 11-	Jump	4"
EGO Roll: 13-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	183+PTS
Distinctive, "Walking snake bundle", not concealable, extreme		25
Hunted, "Syrian government", as powerful, harsh, appear 8-		10
Physical Lim, "Limited manipulation and odd body design", infrequently, slightly		5
Psych Lim, "Fond of Razor", common, moderate		10
Psych Lim, "Hates humans", common, strong		15
Psych Lim, "Aggressive", common, strong		15
Psych Lim, "Loves to drive fast cars", common, moderate		10
Rep, "Alien mercenary", occur 8-		5
Watched, "Employer of the week", as powerful, harsh, appear 8-		5
Watched, "DT Aliens", as powerful, non-combat influence, harsh, appear 11-		10

Disadvantages Total : 110
Experience Spent + 0
Total Points = 293

HERO 4TH EDITION



PTS	POWERS	END
10	360 Degree Sensing, Sight Group	
18	9/9 Armor, 14- Activation(-1/2)	
30	50% Damage Reduction (ED), resistant	
10	0/20 Damage Resistance	
35	4D6 Drain, "Speed", No Range(-1/2), 14- Activation(-1/2), Personal Immunity (+1/4), 0 END(+1/2)	
5	24 Extra Limbs, "Dozens of snakes"	0
3	1D6 HA, Linked(-1/2), "Drain", 0 END(+1/2)	0
4	8 Mental Defense	
-6	3" Running	1
2	4" Swimming	1
5	UV Vision	
==Skills==		
2	Lang: English, fluent w/accnt	
0	Lang: Greek, native	
3	Lang: Latin, fluent w/accnt, literacy	
2	Lang: Syrian, fluent w/accnt	
16	2 Levels, all combat	
3	Linguist	
5	Navigation 12-	
5	PS: Fisherman 14-	
5	PS: Dancer 14-, (DEX based)	
3	SC: Mathematics 11-, (INT based)	
3	Stealth 12-	
5	Survival 12-	
2	TF, Small (Cars), Boats	
2	WF, Common Melee	

172 : **Powers Total**
121 + **Characteristic Total**
293 = **Total Cost**

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX:	14	SPD:	8	ECV:	6
Phases -	2 3 - 5 6 - 8 9 - 11 12				
PD/rPD	13/ 9	ED/rED	29/ 29		
END:	36	STUN:	28	BODY:	10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Last updated November 23rd, 2016 by Mathew R. Ignash
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Villains Unlimited (501) p166
Name: Medusula Gorgana
Gender: Female
Species: Alien
Height: 7 feet
Weight: 130 pounds

