

NAME: Mandelbrot
PLAYER:

VALUE	CHAR	COST	BASE	PTS
10	Strength	x1	10	0
20	Dexterity	x3	10	30
13	Constitution	x2	10	6
9	Body	x2	10	-2
23	Intelligence	x1	10	13
10	Ego	x2	10	0
10	Presence	x1	10	0
10	Comeliness	x1/2	10	0
2	Physical Defex	1	2	0
3	Energy Defens	x1	3	0
5	Speed	x10	3.0	20
5	Recovery	x2	5	0
26	Endurance	x1/2	26	0
21	Stun	x1	21	0
Characteristics Cost:				67

STR Roll: 11-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 14-	Jump	2"
EGO Roll: 11-		
PER Roll: 14-		

Experience: 40

DISADVANTAGES	BASE:	200+PTS
Distinctive, "Detects as a mutant", easily concealable, major		10
Hunted, "CIA", more powerful, non-combat influence, harsh, appear		8-
Hunted, "UNTIL", more powerful, non-combat influence, harsh, appear		8-
Hunted, "Iron Crown Enterprises", more powerful, non-combat influence, harsh, appear		8-
Physical Lim, "Nearsighted", infrequently, slightly		5
Psych Lim, "Obsessive role playing gamer", uncommon, moderate		5
Psych Lim, "Quiet, withdrawn", common, moderate		10
Psych Lim, "Hates corruption", very common, total		25
Rep, "Powerful mutant", occur 11-, extreme reputation		15
Secret ID, "Jean-Sebastian Philippe"		15

Disadvantages Total : 145
Experience Spent + 40
Total Points = 385

ENEMIES

PTS	POWERS	END
10	360 Degree Sensing, Sight Group	
20	EC (20)	
30a)	5" Darkness, Sight	5
30b)	10D6 EB	5
30c)	5D6 Flash, Sight	5
20d)	Invisibility, Sight Group, no fringe	4
3	Mental Awareness	
18	20 Mental Defense	
5	UV Vision	
==Perks==		
5	Money	
1	Perk: Passport	
==Skills==		
11	Computer Programming	
18-		
11	Electronics	15-
0	Lang: French, native	
2	Lang: English, fluent conversation	
13	Lockpicking	18-
7	SC: Mathematics	18-, (INT based)
5	Stealth	14-
==Talents==		
10	2D6 Luck	
==Equipment==		
21	12/12 Armor, IIF(-1/4), 14- Activation(-1/2)	
8	300/1 End Reserve, OAF(-1), Requires a plug in to recover(-2)	
44	15D6 Mind Control, telepathic contact, OAF(-1), Only on computers(-1), Affects computers INT(+1/2)	13
2	Radio XMIT/REC, OAF(-1)	
12	10 STR TK, fine manipulation, OAF(-1), Only on computer controlled devices (-1/2), x5 Increased Max Range(+1/4)	3

318 : **Powers Total**
67 + **Characteristic Total**
385 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20 SPD: 5 ECV: 3
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 14/ 12 ED/rED 15/ 12
END: 26 STUN: 21 BODY: 9

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
European Enemies (417) p30
Name: Jean-Sebastian Philippe
Species: Human mutant
Gender: Male
Team: Eclipse