NAME: Destroid - MAC II PLAYER:

COST BASE PTS VALUE CHAR 60/65 Strength 60 0 x124 Body x120 4 x5 0 50 10 Size 36 2 14 Defense x323 Dexterity x310 39 57 9 Speed x10 3.3 Characteristics Cost: 186

STR Roll: 22-DEX Roll: 14-INT Roll: 11-EGO Roll: 11-PER Roll: 11-

Experience: 0

DISADVANTAGES BASE: 338+PTS
Distinctive, "Military 20
mecha", not concealable,
major
Rep, "Heroic Robotech 10
Defense Force vehicle",
occur 11-

## ROBOTECH

## **HERO 4TH EDITION**

PTS POWERS END
5 1 LVLS Density
 Increase (stats
 already included) 0
3 4 Extra Limbs, "Arms &
 Legs", Limited
 Manipulation(-1/2)

11 4" Change Environment,
 "Searchlight",OIF(-1),
 bulky,0 END(+1/2)

19 Life Support, doesn't breathe, safe in vacuum/pressure, safe in radiation, safe in heat/cold

93 MP (187), "Weapons", OIF(-1), bulky

9u 5D6 RKA, "Automatic Cannons", x5 Autofire (+1/2), 33-64 Charges (+1/2), x25 Increased Max Range(+1/2)

6u 5D6 RKA, "Tri-Laser Cannons", No Knockback (-1/4), 0 END(+1/2), [x25 Increased Max Range(+1/2), Not under water(-1/4)

40 PKG, "Sensors", OIF(-1), bulky

(5) 360 Degree Sensing, Radio Group

(2) Discriminatory, Radar

(2) +2 Enhanced PER,
 "External audio
 pick-up", Hearing

(5) -0 Images,
 "Loudspeaker", Hearing,
 Only to amplify
 sounds(-1),0 END(+1/2)

(2) IR Vision

(7) Radar Sense

(2) Radio XMIT/REC

(13) +18 Telescopic Sense, Radio Group

(2) UV Vision

-4 3" Running, No turn mode(+1/4)

Base OCV: 8 Base DCV: 8
Adjustment + Adjustment +
Final OCV = Final DCV =

	Maneuver	Phase	OCV	DCV	Effect	
	Block	1/2	+0	+0	stops attack	
	Brace	0	+2	1/2	+2 vs RMod	
)	Disarm	1/2	-2	+0	STR vs STR	
	Dodge	1/2	+0	+3	all attacks	
	Grab	1/2	-1	-2	grab, do STR	
)	Haymaker	1/2	+0	-5	x1 1/2 STR	
	Move By	1/2	-2	-2	STR/2 + v/5	
	Move Through	1/2	-v/5	-3	STR + v/3	
	Set	1	+1	+0		

Rang <4 <8 <16 <32 <64 <128 RMod -0 -2 -4 -6 -8 -10

DEX: 23 SPD: 9 ECV: 3
Phases - 2 3 4 - 6 7 8 - 10 11 12
PD/rPD 3/ 0 ED/rED 3/ 0
END: 20 STUN: 20 BODY: 24

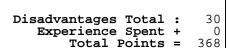
	3D6	Loc	StunX	NStun	BodyX	CV	Armor
0	3-5	Head	x5	x2	x2	-8	
	6	Hands	x1	x1/2	x1/2	-6	
	7-8	Arms	x2	x1/2	x1/2	-5	
	9	Shoulder	s x3	x1	x1	-5	
	10-11	Chest	x3	x1	x1	-3	
	12	Stomach	x4	x1 1/2	x1	-7	
0	13	Vitals	x4	x1 1/2	x2	-8	
	14	Thighs	x2	x1	x1	-4	
	15-16	Legs	x2	x1/2	x1/2	-6	
	17-18	Feet	x1	x1/2	x1/2	-8	

## NOTES

Last updated November 23rd, 2016 by Mathew R. Ignash.

Robotech (550) p60 Name: Mac II Height: 73.7 feet 0 Weight: 186.3 tons

Team: Robotech Defense Force



182 : Powers Total 186 + Characteristic Total

368 = Total Cost

