

NAME: Lady Blue				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
10/60	Strength	x1	10	0
10/27	Dexterity	x3	10	0
10/30	Constitution	x2	10	0
10	Body	x2	10	0
25	Intelligence	x1	10	15
14	Ego	x2	10	8
10	Presence	x1	10	0
20	Comeliness	x1/2	10	5
2/20	Physical Defex	x1	2	0
2/20	Energy Defens	x1	6	0
3/5	Speed	x10	3.7	0
4/14	Recovery	x2	8	0
20/60	Endurance	x1/2	60	0
20/45	Stun	x1	30	0
Characteristics Cost:				28

STR Roll: 21-	Run	6"
DEX Roll: 14-	Swim	2"
INT Roll: 14-	Jump	12"
EGO Roll: 12-		
PER Roll: 14-		

Experience: 13

DISADVANTAGES	BASE:	200+PTS
Hunted, "Police", less powerful, harsh, appear	11-	10
Hunted, "FBI", as powerful, harsh, appear	11-	15
Psych Lim, "Love of new thrills and danger", common, strong		15
Psych Lim, "Code vs. killing", common, total		20
Public ID		10
Susc 2D6 vs. magnetics, OIF		7
Vuln, "Magic attacks", common, x2 stun		20

Disadvantages Total : 97
Experience Spent + 13
Total Points = 310

LIGHTNING STRIKE

PTS	POWERS	END
2	Life Support, immune to aging, Slow aging (-1/2)	
	==Skills==	
7	Acrobatics 16-	
3	Breakfall 14-	
5	Def Strike	
1	KS: Aikido 8-	
4	Martial Dodge	
4	Martial Escape	
3	Martial Grab	
3	Martial Throw	
2	SC: Aeronautics 14-, (INT based)	
2	SC: Chemistry 14-, (INT based)	
2	SC: Gadgeteering 14-, (INT based)	
2	SC: Magnetics 14-, (INT based)	
2	SC: Physics 14-, (INT based)	
3	Scientist	
2	WF, Common Melee	
	==Equipment==	
41	MP (62), OIF (-1/2)	
1m	10/10 Damage Resistance	
3u	10D6 EB	5
5m	17" Flight	3
4u	+50 STR, 1/2 END (+1/4)	3
109	PKG, "Battle Suit", OIF (-1/2)	
(27)	+20 CON	
(34)	+17 DEX	
(9)	+14 ED	
(12)	+18 PD	
(8)	+6 REC	
(9)	5.0 SPD	
(10)	+15 STUN	
72	VPP (60), only change between adv, "Gadgets", OAF (-1)	

282 : **Powers Total**
28 + **Characteristic Total**
310 = **Total Cost**

Base OCV: 9 Base DCV: 9
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Def Strike	1/2	+1	+3	12D6
Martial Dodge	1/2	+0	+5	
Martial Escape	1/2	+0	+0	75 STR
Martial Grab	1/2	-1	-1	70 STR
Martial Throw	1/2	+0	+1	12D6 + v/5

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 27 SPD: 3/5 ECV: 5
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 20/ 0 ED/rED 20/ 0
END: 60 STUN: 45 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1/2	x1	-7	
13	Vitals	x4	x1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Strike Force (42) p61
Name: Tara Lemick
Gender: Female
Species: Human mutate
Team: Lightning Strike

