

NAME: Highline 1070
PLAYER:

VALUE	CHAR	COST	BASE	PTS
12	Strength	x1	10	2
12	Dexterity	x3	10	6
23	Constitution	x2	10	26
7	Body	x2	10	-6
12	Intelligence	x1	10	2
18	Ego	x2	10	16
4	Presence	x1	10	-6
10	Comeliness	x1/2	10	0
10	Physical Defex	x1	2	8
13	Energy Defens	x1	5	8
4	Speed	x10	2.2	18
8	Recovery	x2	7	2
46	Endurance	x1/2	46	0
25	Stun	x1	25	0
Characteristics Cost:				76

STR Roll: 11-	Run	8"
DEX Roll: 11-	Swim	2"
INT Roll: 11-	Jump	2"
EGO Roll: 13-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Tiny robot", easily concealable, minor		5
Hunted, "Anti-Autobot forces", as powerful, harsh, appear 8-		10
Physical Lim, "Cannot move in telephone game mode", infrequently, greatly		10
Psych Lim, "Curious", common, moderate		10
Psych Lim, "Code vs. killing", common, strong		15
Rep, "Heroic alien robot", occur 8-		5
Rivalry, "Other Autobot communicators", professional		5
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 75
Experience Spent + 0
Total Points = 175

TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
12	4/4 Armor	
10	EC (10), "Transformer powers"	
7a)	Shape Shift, "Cellular Phone", Concentrate (-1/4), Cannot change form if takes over half Body(-1/4), 0 END Persistent(+1)	0
23b)	4 LVLS Shrinking (0.125m, 25g, +8 DCV, +12 KB), 1 Charges(-2), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
9	1D6 RKA, "Laser", No Knockback(-1/4), x2 Increased End Cost (-1/2)	2
3	Radio XMIT/REC, OIF (-1/2)	
4	8" Running ==Skills==	2
3	Computer Programming 11-	
3	Security Systems 11-	
3	Stealth 11-	
3	Tracking 11-	

99 : Powers Total
 76 + Characteristic Total
 175 = Total Cost

Base OCV: 4 Base DCV: 4
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 12 SPD: 4 ECV: 6
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 14/ 4 ED/rED 17/ 4
 END: 46 STUN: 25 BODY: 7

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Highline 1070
 Species: Cybertronian
 Gender: Male
 Height: 5 inches
 Team: Autobots

