NAME: Hawkeye PLAYER: COST BASE PTS VALUE CHAR 13 Strength x110 3 20 Dexterity 30 x310 14 Constitution x2 10 13 Body x210 6 13 Intelligence x1 10 3 13 Ego x210 6 18 Presence x110 8 16 Comeliness x1/23 10 8 Physical Defex1 3 8 Energy Defensx1 4 Speed x103.0 10 8 Recovery x26 4 x1/228 Endurance 28 0 27 Stun x12.7 0 Characteristics Cost: 91 б" STR Roll: 12-Run DEX Roll: 13-INT Roll: 12-2 " Swim 3 "

Jump

PER Roll: 12-Experience: 0

EGO Roll: 12-

DISADVANTAGES BASE: 100+PTS Hunted, "Various villains", as powerful, harsh, appear 8-Hunted, "US government", 25 more powerful, non-combat influence, harsh, appear 11-Normal Stats 20 Psych Lim, "Overconfident", 10 common, moderate Psych Lim, "In love with 15 Moonstone/Mockingbird", common, strong Psych Lim, "Code vs. 15 killing", common, strong Rep, "Hero", occur 11-10 Rivalry, "Moonstone", professional Secret ID, "Clinton Francis 15 Barton" Unluck,2D6 10 Watched, "Avengers", more powerful, non-combat influence, harsh, appear 14-

> Disadvantages Total : 150 Experience Spent + 0 250 Total Points =



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PTS		POWE	RS		END
3 1 3 1 3	==Skil Acroba Breakf Climbi Combat	tics all 8 ng 13 Driv	- -	3-	
	Disgui KS: Ci (INT b	rcus	Lore	12-,	
9	3 Leve	els: M aroup	ultip	ower,	
3 1 0	Orator Parame PS: Ci 8-	edic 8	- Perfo	rmer	
3 2 5	Stealt Tactic TF,Air Weapon ==Tale	. Vehi smith	cles 12-		
3 25	13- Fa 12- Fi group Arrows	st Dr .nd We of at	aw aknes: tacks	s,any ,Desc:	:
8 44	==Equi 4/4 Ar MP (10 Arrows	pment mor,0	IF(-1 ow and	/2) d	
3u	Gestur 4" Dar Arrow" Charge	es(-1 kness ,Sigh	/4) ,"Smol t Gro	ke up,2	
2u	continturn,C 4D6 EE Arrows Defens	nuing, Contin B,"Sle s",NND	durat uous(ep Ga (+1),	+1)	0
1u	Breath (-1),A 10D6 E "Elect attack	ning., Area E B (El Ero Ar E,2 Ch	4 Char ffect ectric row", arges	(+1/2) city), beam (-1	0
2u	1/2),N (-1/4) 10D6 E Arrows defens	B,"Ex	plosi [.]	ve	0
3u	1/2),E 10D6 E Charge contin	Explos EB,"Ac es(-1) nuing,	ion(+: id Ar: , durat:	1/2) row",2 ion: 1	0
2u	turn,N (-1/4) 6D6 En Arrows damage	,Cont tangl s",ent	inuou e,"Bo angle	s(+1) la not	0
3u	1/2) 10D6 E	ntang	le,"N	et	0
2	Arrows			s(-1	0
	Arrow"	es(-1	t Gro	up,2 Area	0
3u	Effect 4D6 Fl Arrows	s",Hea	ring (Group,	
59 91	: Powe	ers To	tal	Total	

91 + Characteristic Total

250 = Total Cost

Base OCV: 7 Base DCV: 7 Adjustment + Adjustment + Final DCV = Final OCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<8 <16 <32 <64 <128 Rang <4 -2 RMod -0-4 -6 -8

DEX: 20 SPD: 4 ECV: 4 Phases - - 3 - - 6 - - 9 - - 12 PD/rPD 12/ 4 ED/rED 12/ 4 END: 28 STUN: 27 BODY: 13

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulder	s x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Clinton Francis Barton

Species: Human Gender: Male

Team: Avengers/Thunderbolts



DISADVANTAGES PTS	PTS	POWERS END	PTS	POWERS	END
	1u 2u 1u 2u 4	2 Charges(-1), recoverable, Area Effect(+1), radius Radio XMIT/REC, "Tracer Arrows", 2 Charges (+1/4), continuing, duration: 1 day, Usable Against Others(+1), Cancel: Finding the tracer 2D6 RKA, "Blunt Arrows", vs physical defense, 2 Charges(-1 1/2), +1 Increased Stun Mult(+1/2) 2D6 RKA, "Conventional Arrowheads", vs physical defense, 13-16 Charges(0), xl Armor Piercing(+1/2) 2D6 RKA, "Buzzsaw Arrows", vs physical defense, Penetrating (+1/2), 2 Charges(-1 1/4), continuing, duration: extra phase 34" Swinging, "Line Arrow" 3D6 Transform, "EMP Arrow - Makes electronics into junk for 10 minutes", minor, cumulative, limited class of objects, 1 Charges(-1 1/4), continuing, duration: 1 turn, Continuous(+1) Radio XMIT/REC, "Costume Radio", IIF (-1/4) Tracking Scent, "Only to track tracer arrows", OAF(-1)			