

NAME: Hardtop (Cybertron)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
20/40	Strength	x1	10	10
14	Dexterity	x3	10	12
22	Constitution	x2	10	24
10/14	Body	x2	10	0
12	Intelligence	x1	10	2
10	Ego	x2	10	0
12	Presence	x1	10	2
10	Comeliness	x1/2	10	0
11	Physical Defex	x1	4	7
11	Energy Defens	x1	4	7
4	Speed	x10	2.4	16
9	Recovery	x2	8	2
44	Endurance	x1/2	44	0
31/35	Stun	x1	31	0
Characteristics Cost:				82

STR Roll: 17-	Run	18"
DEX Roll: 12-	Swim	2"
INT Roll: 11-	Jump	8"
EGO Roll: 11-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot", easily concealable, major		10
Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-		15
Physical Lim, "No hands in vehicle mode", infrequently, slightly		5
Psych Lim, "Talks to himself", very common, moderate		15
Psych Lim, "Spies on allies", common, strong		15
Psych Lim, "Coward", common, strong		15
Psych Lim, "Violent", common, strong		15
Rep, "Evil alien robot", occur 8-, extreme reputation		10
Rivalry, "Swindle", professional		5
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-		15
Disadvantages Total : 140		
Experience Spent + 0		
Total Points = 340		

TRANSFORMERS CYBERTRON

HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
47	Clairsentience, "Advanced Sensor Array", Radio, Sight Group, Hearing Group, x64 Increased Range, OAF(-1), Concentrate (-1/4), 0 END(+1/2)	0
10	EC (10), "Transformer powers"	
15a)	11/11 Armor, OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
42c)	4 1/2D6 RKA, "Laser Rifle", No Knockback (-1/4), OAF(-1), 33-64 Charges(+1/2), [x25 Increased Max Range (+1/2), Incantation (-1/4)	0
18d)	16" Running, 1/2 END (+1/4)	2
6e)	Shape Shift, "Buggy", Cannot change form if takes over half Body (-1/4), Concentrate (-1/4), IIF(-1/4), 0 END Persistent(+1)	0
7	HR Radio, OIF(-1/2)	
2	IR Vision, OAF(-1)	
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
7	10 Rng Levels: Laser, OAF(-1)	
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF(-1/2), Linked (-1/2), "Shape Shift"	0
10	40 STR, 1/2 END(+1/4)	0
2	UV Vision, OAF(-1)	
==Skills==		
3	Combat Driving 12-	
5	KS: Comic Books 14-	
9	6 Levels: Laser, punch and dodge, tight group, OAF(-1)	
3	Lip Reading 11-	
3	Navigation 11-	
0	PS: Sniper 8-	
3	Stealth 12-	
3	Streetwise 11-	
3	Tracking 11-	
2	WF, Small Arms	
==Talents==		
10	2D6 Luck	
258	: Powers Total	
82	+ Characteristic Total	
340	= Total Cost	

Base OCV: 5 Base DCV: 5
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 3
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 22/ 11 ED/rED 22/ 11
 END: 44 STUN: 35 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Hardtop
 Species: Cybertronian
 Gender: Male
 Height: 16 feet
 Team: Decepticons

