

NAME: Hag - Human Form				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
5	Strength	x1	10	-5
15	Dexterity	x3	10	15
13	Constitution	x2	10	6
8	Body	x2	10	-4
18	Intelligence	x1	10	8
18	Ego	x2	10	16
20	Presence	x1	10	10
6	Comeliness	x1/2	10	-2
6	Physical Defex	x1	1	5
6	Energy Defens	x1	3	3
4	Speed	x10	2.5	15
4	Recovery	x2	4	0
22	Endurance	x1/2	26	-2
18	Stun	x1	18	0
Characteristics Cost:				65

STR Roll: 10-	Run	6"
DEX Roll: 12-	Swim	2"
INT Roll: 13-	Jump	1"
EGO Roll: 13-		
PER Roll: 13-		

Experience: 80

DISADVANTAGES	BASE: 100+ PTS
Age, 40+	5
Berserk, "Takes Body", common, occur 8-, recover 14-	10
Distinctive, "Adept", easily concealable, minor	5
Distinctive, "Old woman", not concealable, minor	15
Enraged, "Thwarted", common, occur 11-, recover 11-	10
Hunted, "Nightwatch members", as powerful, harsh, appear 8-	10
Normal Stats	20
Psych Lim, "Malacious", common, moderate	10
Psych Lim, "Greedy for power", common, moderate	10
Secret ID, "Martha McPhee"	15
Vuln, "Normal physical damage", very common, x1 1/2 body	15
Watched, "Edinburgh Police", as powerful, harsh, appear 8-	5

Disadvantages Total : 130
Experience Spent + 80
Total Points = 310

ENEMIES

PTS	POWERS	END
11	15 Mental Defense	
3	Mental Awareness	
51	257 Multiform, second form	
15	15 Power Defense	
105	VPP (70)	
	==Skills==	
3	Acting 13-	
3	Animal Handler 11-	
1	Bribery 8-	
3	Concealment 13-	
1	Conversation 8-	
3	Deduction 13-	
1	High Society 8-	
3	Interrogation 13-	
4	KS: Antiques & Antiquities 14-, (INT based)	
3	KS: Magic Theory 13-, (INT based)	
1	Lang: Gaelic	
1	Lang: Latin	
13	Magic 18-	
3	Paramedic 13-	
0	PS: Antique Dealer 8-	
3	Stealth 12-	
3	Streetwise 13-	
3	Trading 13-	
	==Talents==	
5	Cramming	
3	Simulate Death	

245 : **Powers Total**
65 + **Characteristic Total**
310 = **Total Cost**

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 15 SPD: 4 ECV: 6
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 6/ 0 ED/rED 6/ 0
END: 22 STUN: 18 BODY: 8

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Kingdom of Champions (410)
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Name: Martha McPhee
Species: Human
Gender: Female
Height: 5 feet 6 inches
Weight: 121 pounds
Hair: Grey
Eyes: Green-grey
Team: The Shapeshifters
(leader)