NAME: Hacker X-3

PLAYER:

VALUE	CHAR	COST	BASE	PTS
13	Strength	x1	10	3
20	Dexterity	x3	10	30
17	Constituti	on x2	10	14
7	Body	x2	10	-6
20	Intelligen	ce x1	10	10
12	Ego	x2	10	4
9	Presence	x1	10	-1
10	Comeliness	x1/2	2 10	0
5	Physical D	efex1	3	2
5	Energy Def	ensx1	3	2
4	Speed	x10	3.0	10
9	Recovery	x2	6	6
34	Endurance	x1/2	34	0
24	Stun	x1	23	1
Cl	naracterist	ics Co	st:	75

Run

Swim

Jump

2 "

PER	Roll:	13-
Expe	erience	a: 0

STR Roll: 12-

DEX Roll: 13-INT Roll: 13-EGO Roll: 11-

Distir	/ANTAGES nctive,"Ti	ny robot	", 5
Hunted	y conceal l,"Anti-Au es",as pow	ıtobot	or 10
harsh Physic	n,appear 8 cal Lim,"C deo game	!- !annot mov	ve 10
infre Psych	equently,c Lim,"Curi	reatly .ous",	10
Psych	on,moderat Lim,"Code .ng",commo	vs.	15
	Teroic ali		", 5
Rivalr	ry,"Other nicators"		5
Watche more	essional ed,"Autobo powerful, lence,hars	non-comba	



HERO 4TH EDITION

		-
PTS	S POWERS	END
4	2/2 Armor, OIF($-1/2$)	
10	EC (10), "Transformer	
	powers"	
6a)	Shape Shift, "Video	
	game player",	
	Concentrate(-1/4),	
	Cannot change form if	•
	takes over half Body	
	(-1/4), IIF $(-1/4)$, 0 END)
	Persistent(+1)	0
17b)	3 LVLS Shrinking	
	(0.25m, 200g, +6 DCV, +9)	
	KB),1 Charges $(-2),0$	
	<pre>END Persistent(+1)</pre>	0
19	Life Support, doesn't	
	breathe, safe in	
	vacuum/pressure, safe	
	in heat/cold, immune to)
	aging	
_	/ /	

- 3 Radio XMIT/REC,OIF (-1/2)
- 3 1 pip RKA, "Laser", No Knockback(-1/4),9-12 Charges (-1/4)
- -2 5" Running ==Skills==
- 5 Computer Programming 14-
- 3 Cryptography 13-2 KS: Video games 11-0 PS: Hacker 8-
- 5 Security Systems 14-

Base OCV: 7 Base DCV:
Adjustment + Adjustment +
Final OCV = Final DCV = Base DCV: 7

	Maneuver	Phase	ocv	DCV	Effect
	Block	1/2	+0	+0	stops attack
	Brace	0	+2	1/2	+2 vs RMod
)	Disarm	1/2	-2	+0	STR vs STR
	Dodge	1/2	+0	+3	all attacks
	Grab	1/2	-1	-2	grab, do STR
	Haymaker	1/2	+0	-5	x1 1/2 STR
	Move By	1/2	-2	-2	STR/2 + v/5
	Move Through	1/2	-v/5	-3	STR + v/3
	Set	1	+1	+0	

Rang RMod							
DEX:	20	SI	D:	4	ECV	:	4

Phases - - 3 - - 6 - -- - 12 0 PD/rPD 7/ 2 ED/rED 7/ END: 34 STUN: 24 BODY:

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulder	s x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Hacker X-3 Species: Cybertronian

Gender: Male Height: 8 inches Team: Autobots



Disadvantages Total : Experience Spent + 75 0 Total Points = 150

75 : Powers Total 75 + Characteristic Total

150 = Total Cost