

NAME: Gravity
PLAYER:

VALUE	CHAR	COST	BASE	PTS
20	Strength	x1	10	10
26	Dexterity	x3	10	48
20	Constitution	x2	10	20
10	Body	x2	10	0
13	Intelligence	x1	10	3
11	Ego	x2	10	2
15	Presence	x1	10	5
14	Comeliness	x1/2	10	2
20	Physical Defex	x1	4	16
20	Energy Defens	x1	4	16
6	Speed	x10	3.6	24
10	Recovery	x2	8	4
40	Endurance	x1/2	40	0
30	Stun	x1	30	0
Characteristics Cost:				150

STR Roll: 13-	Run	6"
DEX Roll: 14-	Swim	2"
INT Roll: 12-	Jump	4"
EGO Roll: 11-	Flight	10"
PER Roll: 12-		

Experience: 36

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Detects as a mutant", easily concealable, major		10
Hunted, "Bulldozer", as powerful, harsh, appear	11-	15
Psych Lim, "Easily offended", common, strong		15
Psych Lim, "Impulsive", common, strong		15
Secret ID, "Monique Trembley"		15
Susc, "Teleported", uncommon, effect is instant, 3D6		15
Vuln, "Magnetic attacks", uncommon, x2 stun		10
Vuln, "Magnetic attacks", uncommon, x2 body		10
Watched, "VIPER", more powerful, non-combat influence, harsh, appear	14-	15

Disadvantages Total : 120
Experience Spent + 36
Total Points = 256

VIPER

PTS **POWERS** **END**

15 2D6 EB, Linked(-1/2), "Telekinesis", NND(+1), Defense: 40+ STR, gravity powers or Density Increase, 1/2 END(+1/4) 1

25 10" Flight, 1/2 END (+1/4) 1

15 9 OCV Missile Deflection, deflect bullets

37 40 STR TK, Only to hold things stationary on the ground(-1), 1/2 END(+1/4) 3

==Skills==

2 AK: Montreal 11-

3 Computer Programming 12-

4 Lang: English, native accent

0 Lang: French, native

2 1 Levels: TK/EB NND attack

==Talents==

3 Lightning Calculator

106 : **Powers Total**
150 + **Characteristic Total**
256 = **Total Cost**

Base OCV: 9 Base DCV: 9
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang <4 <8 <16 <32 <64 <128
RMod -0 -2 -4 -6 -8 -10

DEX: 26 SPD: 6 ECV: 4
Phases - 2 - 4 - 6 - 8 - 10 - 12
PD/rPD 20/ 0 ED/rED 20/ 0
END: 40 STUN: 30 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
April 12th, 2015
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Name: Monique Trembley
Species: Human mutant
Gender: Female
Team: VIPER