NAME: Gazelle PLAYER:

VALUE	CHAR	COST	BASE	
15		x1	10	5
28	Dexterity	x3	10	54
20	Constitut	ion x2	10	20
10	Body	x2	10	0
10	Intellige	nce x1	10	0
11	Ego	x2	10	2
15	Presence	x1	10	5
16	Comelines	s x1/2	2 10	3
8	Physical	Defex1	3	5
8	Energy De	fensx1		4
8	Speed	x10	3.8	42
12	Recovery	x2	7	10
40	Endurance	x1/2	2 40	0
28	Stun	x1	28	0
Cl	naracteris	tics Co	st:	150
		•		

STR Roll: 12- DEX Roll: 15- INT Roll: 11- EGO Roll: 11- PER Roll: 11-	
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Experience: 0

DISADVANTAGES BASE: 124+ Distinctive, "Detects as a mutant", easily	PTS
concealable, major Enraged, "Insulted or humiliated", uncommon,	5
occur 11-,recover 14- Hunted,"VIPER",more powerful,non-combat	20
<pre>influence,harsh,appear 8- Hunted,"Lightspeed",as powerful,harsh,appear 8-</pre>	10
Psych Lim, "Code vs. killing", common, total	20
Psych Lim, "Overconfident",	15
very common, moderate Psych Lim, "Clastrophobic",	10
uncommon, strong Rep, "Sentinel speedster &	5
martial artist",occur 8- Rivalry,"Other speedsters",professional, PC rival	10
Secret ID, "Patricia Ivy	15
Rayne" Vuln, "Cold", uncommon, x2	10
stun Watched, "Canadian government", more powerful, non-combat influence, harsh, appear 8-	10



PTS	S POWERS	END
4	+2 Enhanced PER,	
8	Hearing Half endurance for	
0	Running	
5	TR Vision	
22	IR Vision 17" Running	3
	==SK1 S==	
3	Acrobatics 15- Breakfall 15- Climbing 15- Lang: French,fluent	
3	Breakfall 15-	
3	Climbing 15-	
2	Lang: French, fluent	
_	conversation	
5	7 , 7	
2	related group 1 Levels: Kick Martial Block Martial Dodge M Strike, "Punch" Martial Throw Off Strike, "Kick" PS: Athlete 12- PS: Teacher 11- Stealth 15-	
4	Martial Block	
4	Martial Dodge	
$\bar{4}$	M Strike, "Punch"	
3	Martial Throw	
5	Off Strike, "Kick"	
2	PS: Athlete 12-	
2	PS: Teacher 11-	
3	Stealth 15-	
	Iaiciics	
3	Ambidexterity	
3		
1 0	==Equipment==	
10	7/7 Armor, OIF(-1/2), 14- Activation(-1/2)	
14		
	entangle not damaged, 2	
	Charges(-1),	
	recoverable,OAF(-1),	
	Gestures(-1/4)	0

Base OCV: 9 Base DCV: 9
Adjustment + Adjustment +
Final OCV = Final DCV

Maneuver	Phase	ocv	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	$+2 \ vs \ RMod$
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Martial Block	1/2	+2	+2	
Martial Dodge	1/2	+0	+5	
M Strike	1/2	+0	+2	5D6
Martial Throw	1/2	+0	+1	3D6 + v/5
Off Strike	1/2	-2	+1	7D6

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 28 SPD: ECV: Phases - 2 3 - 5 6 - 8 9 - 11 12 PD/rPD 15/ 7 ED/rED 15/ END: 40 STUN: 28 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulder	s x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Champions of the North (419)

p66

Name: Patricia Ivy Rayne Species: Human mutate

Gender: Female
Height: 5 feet 7 inches
Weight 57 kilograms

Hair: Platinum

Eyes: Green Team: Atlantic Sentinels



Disadvantages Total : Experience Spent + 140 0 264 Total Points =

114 : Powers Total 150 + Characteristic Total

264 = Total Cost