

NAME: Zentraedi Fighter Pod				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
55	Strength	x1	55	0
19	Body	x1	19	0
9	Size	x5	0	45
6	Defense	x3	2	12
23	Dexterity	x3	10	39
9	Speed	x10	3.3	57
Characteristics Cost:				153
STR Roll: 20-	Run			6"
DEX Roll: 14-	Swim			2"
INT Roll: 11-	Jump			11"
EGO Roll: 11-				
PER Roll: 11-				
Experience: 0				
DISADVANTAGES BASE: 438+PTS				
Distinctive,"Alien mecha", 20				
not concealable,major				
Rep,"Evil Zentraedi war 10				
machine",occur 11-				
Disadvantages Total : 30				
Experience Spent + 0				
Total Points = 468				

<h1>ROBOTECH</h1>		
<h2>HERO 4TH EDITION</h2>		
PTS	POWERS	END
21	7/7 Force Field,0	END
	(+1/2)	0
19	Life Support,doesn't breathe,safe in vacuum/pressure,safe in radiation,safe in heat/cold	
81	MP (81)	
8u	28" Flight,"Jets",x64 Non-Combat	
4u	14" Swimming,x64 Non-Combat	
110	MP (220),"Weapons Systems",OIF(-1),bulky	
6u	5D6 RKA,"Partical Beam Cannons",0 END(+1/2), [x5 Increased Max Range(+1/4),Not under water(-1/4)	0
11u	5D6+1 RKA,"Medium Range Missiles",13-16 Charges(0),x125 Increased Max Range (+3/4),Area Effect (+1),radius	0
54	PKG,"Sensors",OIF(-1), bulky	
(5)	360 Degree Sensing, Radio Group	
(2)	Discriminatory,Radar	
(5)	-0 Images, "Loudspeaker",Hearing, Only to amplify sounds(-1),0 END(+1/2)	0
(7)	Radar Sense	
(2)	Radio XMIT/REC	
(18)	18 Rng Levels: Weapons Multipower,tight group	
(13)	+18 Telescopic Sense, Radio Group	
(2)	UV Vision	
	==Skills==	
1	1 Levels: Partical Beam Cannons,OIF(-1), bulky	
315	: Powers Total	
153	+ Characteristic Total	
468	= Total Cost	

Base OCV: 8		Base DCV: 8	
Adjustment +		Adjustment +	
Final OCV =		Final DCV =	
Maneuver	Phase	OCV	DCV
Block	1/2	+0	+0
Brace	0	+2	1/2
Disarm	1/2	-2	+0
Dodge	1/2	+0	+3
Grab	1/2	-1	-2
Haymaker	1/2	+0	-5
Move By	1/2	-2	-2
Move Through	1/2	-v/5	-3
Set	1	+1	+0
Rang	<4	<8	<16
RMod	-0	-2	-4
	<32	<64	<128
	-6	-8	-10
DEX:	23	SPD:	9
		ECV:	3
Phases -	2 3 4	-	6 7 8
PD/rPD	9/	7	ED/rED 9/
END:	20	STUN:	20
		BODY:	19
3D6	Loc	StunX	NStun
		BodyX	CV
	Armor		
3-5	Head	x5	x2
		x2	-8
6	Hands	x1	x1/2
		x1/2	-6
7-8	Arms	x2	x1/2
		x1/2	-5
9	Shoulders	x3	x1
		x1	-5
10-11	Chest	x3	x1
		x1	-3
12	Stomach	x4	x1 1/2
		x1	-7
13	Vitals	x4	x1 1/2
		x2	-8
14	Thighs	x2	x1
		x1	-4
15-16	Legs	x2	x1/2
		x1/2	-6
17-18	Feet	x1	x1/2
		x1/2	-8
NOTES			
Last updated November 23rd, 2016 by Mathew R. Ignash.			
-			
Robotech (550) p93			
Name: Zentraedi Fighter Pod			
Team: Zentraedi Legion			

