NAME: Dinobot (BW) PLAYER: COST BASE PTS VALUE CHAR 26/31 Strength x110 16 12 Dexterity x310 6 20 Constitution x2 10 20 10/11 Body 0 x210 10 Intelligence x1 10 0 17 Ego x210 14 10 3 13 Presence x18 Comeliness x1/210 10 Physical Defex1 5 5 9 Energy Defensx1 x10 4 Speed 2.2 18 9 10 Recovery x22 42 Endurance x1/240 33 34/35 Stun x1Characteristics Cost: 90 15" STR Roll: 15-DEX Roll: 11-INT Roll: 11-2 " Swim 6" Jump **EGO Roll:** 12-PER Roll: 11-Experience: 0 DISADVANTAGES BASE: 100+PTS Accidental Chg, "To beast form if Stunned", very common,occur 11-Distinctive, "Talking

| Distinctive,"Talking dinosaur-bot",not | 15 |
|--|-----------------|
| concealable,minor Hunted,"Anti-Maximal forces",as powerful, | 15 |
| harsh,appear 11- Psych Lim, "Competative", | 15 |
| common,strong Psych Lim,"Walking attitude with teeth",very | 15 |
| common, moderate Psych Lim, "Always looking to prove his abilities", | 15 |
| common, strong Psych Lim, "Code of honor", | 15 |
| common,strong Rep,"Heroic alien robot", occur 8- | 5 |
| Rep,"Traitor",occur 8- Rivalry,"Other warriors", professional | 5 5 |
| Vuln, "High energon attacks in robot form", uncommon, x2 stun | 10 |
| Watched, "Maximal leaders", more powerful, non-combat influence, harsh, appear 14- | 15 |
| | |
| | |
| | |
| | |
| | |
| Disadvantages Total : Experience Spent + Total Points = | 150 0 250 |



| 4 | TRANSFORMERS | | |
|------------------|---|--------|-------------|
| Ĥ | ERO 4TH EDITION | | M B |
| PT \$ | S POWERS Discriminatory, Smell, Linked(-1/2), "Shape | END | B D D |
| 10 7a) | Shift" EC (10),"TF Powers" 7/7 Armor,OIF(-1/2) | | H M M |
| 15b) 7c) | 15" Running,1/2 END (+1/4) Shape Shift, | 2 | S |
| | "Dinosaur", Incantation(-1/4),IIF (-1/4),0 END | 0 | I |
| 7 | Persistent(+1) 1 LVLS Growth (stats already included), Always On(-1/2),0 END | 0 | 1 |
| 1 | Persistent(+1) Life Support, only needs half food intake | 0 | I |
| 19 | Life Support, doesn't breathe, safe in vacuum/pressure, safe | | |
| 4 | <pre>in heat/cold,immune to aging 4 OCV Missile Deflection,deflect arrows,OAF(-1),Linked</pre> | | 1 |
| 31 | <pre>(-1/2), "Shape Shift" MP (55), "Weapons", Only in appropriate form</pre> | | 1 |
| 1u 2u | 2D6+1 HKA, "Claw/Bite", vs physical defense, No | , | 1 |
| 2u | physical defense,OAF | 0 | I |
| 2u | (-1/2),0 END(+1/2) 3 1/2D6 RKA, "Eye Beams", Concentrate (-1/4) | 0 5 | |
| 3 | Radio XMIT/REC,OIF (-1/2) | J | |
| 4 | <pre>1 BODY Regen,recovery rate: per hour,Linked (-1/2), "Shape Shift" 31 STR,1/2 END(+1/4)</pre> | | |
| 8 | ==Skills== Acrobatics 11- | 0 | |
| 10 | 6 Levels: Weapons Multipower, tight group, Only in appropriate form (-1/4), OIF(-1/2) | | |
| 0 | PS: Front Line Combatant 8- Stealth 11- | | |
| 3 3 3 4 | Survival 11- Tactics 11- | | |
| 4 | Tracking 11- WF,Common Melee,Small Arms | | |
| 5 | ==Talents== 1D6 Luck | | |

160 : Powers Total

250 = Total Cost

90 + Characteristic Total

Base OCV: 4 Base DCV: 4
Adjustment + Adjustment +
Final OCV = Final DCV =

| Maneuver | Phase | OCV | DCV | Effect |
|--------------|-------|------|-----|--------------|
| Block | 1/2 | +0 | +0 | stops attack |
| Brace | 0 | +2 | 1/2 | +2 vs RMod |
| Disarm | 1/2 | -2 | +0 | STR vs STR |
| Dodge | 1/2 | +0 | +3 | all attacks |
| Grab | 1/2 | -1 | -2 | grab, do STR |
| Haymaker | 1/2 | +0 | -5 | x1 1/2 STR |
| Move By | 1/2 | -2 | -2 | STR/2 + v/5 |
| Move Through | 1/2 | -v/5 | -3 | STR + v/3 |
| Set | 1 | +1 | +0 | |

| Rang | < 4 | <8 | <16 | <32 | <64 | <128 |
|------|-----|----|-----|-----|-----|------|
| RMod | - 0 | -2 | -4 | -6 | -8 | -10 |
| | | | | | | |

DEX: 12 SPD: 4 ECV: 6
Phases - 3 - 6 - 9 - 12
PD/rPD 17/ 7 ED/rED 16/ 7
END: 42 STUN: 35 BODY: 11

| 3D6 | Loc | StunX | NStun | BodyX | cv | Armor |
|-------|----------|-------|--------|-------|----|-------|
| 3-5 | Head | x5 | x2 | x2 | -8 | |
| 6 | Hands | x1 | x1/2 | x1/2 | -6 | |
| 7-8 | Arms | x2 | x1/2 | x1/2 | -5 | |
| 9 | Shoulder | s x3 | x1 | x1 | -5 | |
| 10-11 | Chest | x3 | x1 | x1 | -3 | |
| 12 | Stomach | x4 | x1 1/2 | x1 | -7 | |
| 13 | Vitals | x4 | x1 1/2 | x2 | -8 | |
| 14 | Thighs | x2 | x1 | x1 | -4 | |
| 15-16 | Legs | x2 | x1/2 | x1/2 | -6 | |
| 17-18 | Feet | x1 | x1/2 | x1/2 | -8 | |

NOTES

Name: Dinobot Species: Cybertronian

0 Gender: Male

Height: 9 feet 6 inches Team: Maximals/Predacons

