

NAME: Cyclonus (SG)				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
28/53	Strength	x1	10	18
16	Dexterity	x3	10	18
23	Constitution	x2	10	26
10/15	Body	x2	10	0
14	Intelligence	x1	10	4
16	Ego	x2	10	12
17	Presence	x1	10	7
10	Comeliness	x1/2	10	0
14	Physical Defex	x1	6	8
13	Energy Defens	x1	5	8
4	Speed	x10	2.6	14
11	Recovery	x2	11	0
46	Endurance	x1/2	46	0
36/41	Stun	x1	36	0
Characteristics Cost:				115
STR Roll: 20-	Run		6"	
DEX Roll: 12-	Swim		2"	
INT Roll: 12-	Jump		11"	
EGO Roll: 12-				
PER Roll: 12-				
Experience: 144				
DISADVANTAGES BASE: 200+PTS				
Accidental Chg, "To robot form if Stunned", very common, occur 11-				20
DNPC, "Innocents in need of saving", incompetent, appear 8-				15
Distinctive, "Giant robot", easily concealable, major Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-				10
Physical Lim, "No hands in vehicle mode", infrequently, slightly				5
Physical Lim, "Becomes disoriented if he uses his full speed", infrequently, greatly				10
Psych Lim, "Easily manipulated", common, moderate				10
Psych Lim, "Code vs. killing", common, strong				15
Psych Lim, "Guilt over past actions", very common, strong				20
Rep, "Traitor", occur 8-, extreme reputation				10
Rivalry, "Other Decepticon warriors", professional				5
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-				15
Disadvantages Total :				150
Experience Spent +				144
Total Points =				494

TRANSFORMERS

TIMELINES

PTS	POWERS	END
10	EC (10), "Transformer powers"	
19a)	13/13 Armor, OIF(-1/2)	
27b)	5 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
81c)	7D6 RKA, "Blasters", vs physical defense, OIF(-1/2), 1/2 END(+1/4)	6
6d)	Shape Shift, "Jet", Concentrate(-1/4), Cannot change form if he takes over half BODY(-1/4), IIF(-1/4), 0 END Persistent(+1)	0
14	0" Flight, "Wings", x64 Non-Combat, Only in vehicle form(-1/4), OIF(-1/2)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
50	MP (50), "Movement"	
5u	20" Flight, 1/2 END (+1/4)	2
1u	15" Gliding	
4u	20" Running, 1/2 END (+1/4)	2
3	Radio XMIT/REC, OIF(-1/2)	
10	+10 Telescopic Sense, Sight Group, OIF(-1/2)	
13	53 STR, 1/2 END(+1/4) ==Perks==	0
50	Followers: Krunix (250pt) ==Skills==	
5	Combat Piloting 13-	
3	Demolitions 11-	
3	Interrogation 12-	
48	6 Levels, all combat	
3	Navigation 11-	
3	Tactics 12-	
2	WF, Small Arms	

379	: Powers Total
115	+ Characteristic Total
494	= Total Cost

Base OCV: 5		Base DCV: 5				
Adjustment +		Adjustment +				
Final OCV =		Final DCV =				
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	16	SPD:	4	ECV:	5	
Phases	- - 3	- - 6	- - 9	- - 12		
PD/rPD	27/	13	ED/rED	26/	13	
END:	46	STUN:	41	BODY:	15	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Name: Cyclonus						
Species: Cybertronian						
Gender: Male						
Height: 20 feet						
Team: Decepticons						

