

NAME: Crimson
PLAYER:

VALUE	CHAR	COST	BASE	PTS
35	Strength	x1	10	25
18	Dexterity	x3	10	24
23	Constitution	x2	10	26
12	Body	x2	10	4
13	Intelligence	x1	10	3
10	Ego	x2	10	0
15	Presence	x1	10	5
12	Comeliness	x1/2	10	1
14	Physical Defex	x1	7	7
14	Energy Defens	x1	5	9
4	Speed	x10	2.8	12
12	Recovery	x2	12	0
46	Endurance	x1/2	46	0
42	Stun	x1	42	0
Characteristics Cost:				116

STR Roll: 16-	Run	17"
DEX Roll: 13-	Swim	2"
INT Roll: 12-	Jump	7"
EGO Roll: 11-	Swinging	10"
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Detects as a mutant", easily concealable, major		10
Enraged, "Attacked by flame", common, occur 11-, recover 11-		10
Enraged, "Family takes Body", common, occur 11-, recover 11-		10
Hunted, "Police special forces", less powerful, non-combat influence, harsh, appear 8-		10
Hunted, "Genocide", more powerful, non-combat influence, harsh, appear 8-		20
Psych Lim, "Hatred of prejudice", common, strong		15
Psych Lim, "Adventurous, flamboyant", common, strong		15
Psych Lim, "Loves wealth", common, moderate		10
Secret ID, "Christopher Kage"		15

Disadvantages Total : 115
Experience Spent + 0
Total Points = 215

Ψ PSI

PTS	POWERS	END
5	IR Vision	
45	MP (Telekinesis) (45)	
1u	4 Extra Limbs	
9m	9" Stretching	4
15	17" Running (Telekinesis), Linked (-1/2), "Extra Limbs"	
3	+0" Superleap (Telekinesis), x4 Non-Combat, Linked (-1/2), "Extra Limbs"	3
10	10" Swinging (Telekinesis) ==Skills==	2
9	Climbing 16-	
2	1 Levels: Grab	

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

1	DEX: 18	SPD: 4	ECV: 3
2	Phases - - 3 - - 6 - - 9 - - 12	PD/rPD 14/ 0	ED/rED 14/ 0
	END: 46	STUN: 42	BODY: 12

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Enemies: Villainy Unbound p20
Name: Christopher Kage
Species: Human mutant
Gender: Male
Team: PSI



99 : Powers Total
116 + Characteristic Total
215 = Total Cost