

NAME: Coral
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	10	5
21	Dexterity	x3	10	33
18	Constitution	x2	10	16
15	Body	x2	10	10
5	Intelligence	x1	10	-5
8	Ego	x2	10	-4
20	Presence	x1	10	10
6	Comeliness	x1/2	10	-2
15	Physical Defex	x1	3	12
15	Energy Defens	x1	4	11
5	Speed	x10	3.1	19
7	Recovery	x2	7	0
38	Endurance	x1/2	36	1
35	Stun	x1	32	3
Characteristics Cost:				109

STR Roll: 12-	Run	10"
DEX Roll: 13-	Swim	15"
INT Roll: 10-	Jump	3"
EGO Roll: 11-	Tunneling	4"
PER Roll: 10-		

Experience: 26

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Snake woman", concealable, extreme		20
Enraged, "In combat", very common, occur 11-, recover 14-		10
Enraged, "Fellow Pack member downed", uncommon, occur 14-, recover 11-		10
Hunted, "Police", as powerful, non-combat influence, harsh, appear 8-		15
Psych Lim, "Never questions orders", common, strong		15
Psych Lim, "Will do anything to regain memory", uncommon, strong		10
Psych Lim, "Protective of Pack Master", common, moderate		10
Psych Lim, "Animal tendencies", common, moderate		10
Watched, "Supreme Serpent", more powerful, non-combat influence, harsh, appear 8-		10

Disadvantages Total : 110
Experience Spent + 26
Total Points = 236

VIPER

PTS	POWERS	END
5	5/5 Damage Resistance	
40	3D6 HKA, No Knockback (-1/4), Concentrate (-1/4), Gradual effect, 1 minute (-1/2), No STR bonus (-1/2), x1 Armor Piercing (+1/2), +1 Increased Stun Mult (+1/2), 1/2 END (+1/4)	5
8	10" Running	2
13	15" Swimming	2
32	4" Tunneling, 4 DEF Increased Def ==Skills==	3
3	Climbing 13-	1
3	Contortionist 13-	
3	KS: Sign Language 12-	
3	Shadowing 11-	
3	Stealth 13- ==Talents==	
1	Immunity, Desc: Coral Snake Venom ==Equipment==	
10	5/5 Armor, OIF (-1/2)	
3	Radio XMIT/REC, OIF (-1/2)	

127 : **Powers Total**
109 + **Characteristic Total**
236 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 21	SPD: 5	ECV: 3
Phases - - 3 - 5 - - 8 - 10 - 12		
PD/rPD 20/ 10	ED/rED 20/ 10	
END: 38	STUN: 35	BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

VIPER (425) p91
Name: Doctor Dawn Lovelady
Species: Human mutate
Gender: Female
Height: 6 feet 1 inch
Weight: 150 pounds
Team: VIPER/Snake Pack

