

NAME: Champ
PLAYER:

VALUE	CHAR	COST	BASE	PTS
50	Strength	x1	10	40
23	Dexterity	x3	10	39
23	Constitution	x2	10	26
15	Body	x2	10	10
13	Intelligence	x1	10	3
10	Ego	x2	10	0
45	Presence	x1	10	35
8	Comeliness	x1/2	10	-1
20	Physical Defex	x1	10	10
20	Energy Defens	x1	5	15
5	Speed	x10	3.3	17
15	Recovery	x2	15	0
46	Endurance	x1/2	46	0
52	Stun	x1	52	0
Characteristics Cost:				194

STR Roll: 19-	Run	17"
DEX Roll: 14-	Swim	2"
INT Roll: 12-	Jump	25"
EGO Roll: 11-		
PER Roll: 12-		

Experience: 31

DISADVANTAGES	BASE:	200+PTS
DNPC, "Whatever vagrant he has picked up this week", incompetent, appear 11-		20
Enraged, "Seeing money flagrantly wasted", common, occur 14-, recover 14-		10
Hunted, "Black Reaver", less powerful, harsh, appear 8-		5
Hunted, "The Imperium", more powerful, harsh, appear 8-		15
Physical Lim, "Destitute", frequently, slightly		10
Psych Lim, "Does all for the poor", very common, total		25
Psych Lim, "Honorable in word and deed", common, total		20
Public ID, "Arneeth Yasin"		10
Rep, "Crusader for the poor", occur 11-, extreme reputation		15

Disadvantages Total : 130
Experience Spent + 31
Total Points = 361

ENEMIES

PTS	POWERS	END
24	10/10 Armor, only when below 10 STUN(-1/4)	
10	10/10 Damage Resistance	
20	10" KB Resist	
5	5 Lack Of Weakness	
40	8 OCV Missile Deflection, deflect all attacks, Invisible(+1), Sight Group, Hearing Group, Smell/Taste Group	
22	17" Running	3
15	25" Superleap	8
	==Skills==	
3	Breakfall 14-	
6	KS: Poverty 15-	
4	Lang: English, native accent	
15	3 Levels: Hand-to-hand combat, related group	
3	Streetwise 18-	

167 : **Powers Total**
194 + **Characteristic Total**
361 = **Total Cost**

Base OCV: 8 Base DCV: 8
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 23 SPD: 5 ECV: 3
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 30/ 20 ED/rED 30/ 20
END: 46 STUN: 52 BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
April 16th, 2015
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Alien Enemies (413) p8
Name: Arneeth Yasin
Species: Alien
Gender: Male

