

**NAME:** Cantrip  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
10	Strength	x1	10	0
15	Dexterity	x3	10	15
10	Constitution	x2	10	0
10	Body	x2	10	0
10	Intelligence	x1	10	0
21	Ego	x2	10	22
10	Presence	x1	10	0
12	Comeliness	x1/2	10	1
4	Physical Defexl	2	2	2
4	Energy Defensx1	2	2	2
3	Speed	x10	2.5	5
4	Recovery	x2	4	0
28	Endurance	x1/2	20	4
29	Stun	x1	20	9
<b>Characteristics Cost:</b>				60

<b>STR Roll:</b> 11-	Run	6"
<b>DEX Roll:</b> 12-	Swim	2"
<b>INT Roll:</b> 11-	Jump	2"
<b>EGO Roll:</b> 13-	Flight	8"
<b>PER Roll:</b> 11-		

**Experience:** 4

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Band geek", easily concealable, minor		5
Distinctive, "Can't shut up", concealable, minor		10
Hunted, "Witchcraft", more powerful, mild, appear 8-		10
Hunted, "Parents", as powerful, non-combat influence, mild, appear 11-		15
Physical Lim, "Minor", infrequently, slightly		5
Psych Lim, "Tends to tell little white lies", common, moderate		10
Secret ID, "Cindy Smithers"		15
Unluck, 2D6		10
Vuln, "Presence attacks", common, x1 1/2 effect		10
Watched, "Band geeks", as powerful, non-combat influence, harsh, appear 11-		10

**Disadvantages Total :** 100  
**Experience Spent +** 4  
**Total Points =** 204

# ALLIES™

**PTS POWERS END**

- ==Perks==
- 1 Fringe Benefit: Membership in band geeks
- ==Skills==
- 3 Acting 11-
- 3 KS: Music 12-
- 2 KS: Stage Magic 11-
- 2 KS: Superhuman World 11-
- 3 KS: Television Shows 12-
- 2 Lang: French, fluent conversation
- 5 1 Levels: DVC, related group
- 9 Magic 14-
- 2 PS: Musician 11-
- ==Equipment==
- 30 MP (40), "Magic Hat", OAF(-1), 33-64 Charges (+1/2)
- 3u 8D6 EB 0
- 3u 4D6 Ego Attack 0
- 3u 6/6 Force Wall, 4" Extra Width 0
- 3u 8/8 Force Wall 0
- 2u 8" Teleport, Only vs. objects that fit in her hat (-1/4), Usable Against Others(+1), Cancel: EDM, Teleportation, Power Defense, Ranged(+1/2) 0
- 31 PKG, "Magic Hat", OAF(-1) 0
- (10) 8" Flight, Levitation only(-1/2), 0 END(+1/2) 0
- (16) 11/11 Force Field, 0 END(+1/2) 0
- (5) 14 Mental Defense 0
- 37 VPP (30), "Magic Hat", OAF(-1) 0

144 : **Powers Total**  
60 + **Characteristic Total**  
204 = **Total Cost**

Base OCV: 5 Base DCV: 5  
Adjustment + Adjustment +  
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 15 SPD: 3 ECV: 7  
Phases - - - 4 - - - 8 - - - 12  
PD/rPD 15/ 11 ED/rED 15/ 11  
END: 28 STUN: 29 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
Teen Champions p90  
Name: Cindy Smithers  
Species: Human  
Gender: Female  
Height: 5 feet 6 inches  
Weight: 110 pounds  
Hair: Blonde  
Team: Motor City Defenders

