

<b>NAME:</b> Bloodletter				
<b>PLAYER:</b>				
<b>VALUE</b>	<b>CHAR</b>	<b>COST</b>	<b>BASE</b>	<b>PTS</b>
20	Strength	x1	10	10
25	Dexterity	x3	10	45
23	Constitution	x2	10	26
20	Body	x2	10	20
18	Intelligence	x1	10	8
18	Ego	x2	10	16
20	Presence	x1	10	10
20	Comeliness	x1/2	10	5
10	Physical Defex	x1	4	6
10	Energy Defens	x1	5	5
5	Speed	x10	3.5	15
10	Recovery	x2	9	2
46	Endurance	x1/2	46	0
42	Stun	x1	42	0
<b>Characteristics Cost:</b>				168
<b>STR Roll:</b> 13-	Run			11"
<b>DEX Roll:</b> 14-	Swim			3"
<b>INT Roll:</b> 13-	Jump			4"
<b>EGO Roll:</b> 13-				
<b>PER Roll:</b> 13-				

**Experience:** 24

<b>DISADVANTAGES</b>	<b>BASE:</b> 200+PTS
Distinctive, "Adept", easily concealable, minor	5
DNPC, "Daughter", normal, appear 8-	10
Hunted, "Commodore and the Captain Blood", as powerful, harsh, appear 8-	10
Hunted, "Addrighter and his minions", as powerful, harsh, appear 8-	10
Psych Lim, "Driven to kill Blood", very common, total	25
Psych Lim, "Overconfident", common, total	20
Secret ID, "Kent Veiss"	15
Unluck, 2D6	10
Vuln, "Fire", common, x2 stun	20

**Disadvantages Total :** 125  
**Experience Spent +** 24  
**Total Points =** 349

# ENEMIES

<b>PTS</b>	<b>POWERS</b>	<b>END</b>
10	PKG	
(5)	+0 Detect, "Blood", make into sense	
(5)	Range, Detect	
10	11" Running	2
1	3" Swimming	1
120	VPP (80), "Magic"	
	==Skills==	
3	Deduction 13-	
7	Magic 15-	
	==Talents==	
15	3D6 Luck	
	==Equipment==	
15	2D6 HKA, OAF(-1)	3

181 : **Powers Total**  
168 + **Characteristic Total**  
349 = **Total Cost**

Base OCV: 8      Base DCV: 8  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 25      SPD: 5      ECV: 6  
Phases - - 3 - 5 - - 8 - 10 - 12  
PD/rPD 10/ 0      ED/rED 10/ 0  
END: 46      STUN: 42      BODY: 20

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**  
The Blood and Dr. McQuark (21) p16  
Name: Kent Keiss  
Species: Human  
Gender: Male

