

NAME: Blizzard King - Low
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15	Strength	x1	10	5
18	Dexterity	x3	10	24
20	Constitution	x2	10	20
13	Body	x2	10	6
20	Intelligence	x1	10	10
14	Ego	x2	10	8
15	Presence	x1	10	5
10	Comeliness	x1/2	10	0
10	Physical Defex	x1	3	7
12	Energy Defens	x1	4	8
4	Speed	x10	2.8	12
7	Recovery	x2	7	0
40	Endurance	x1/2	40	0
32	Stun	x1	31	1
Characteristics Cost:				106

STR Roll: 12-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 13-	Jump	3"
EGO Roll: 12-		
PER Roll: 13-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Berserk, "Humiliated or has powers taken away", common, occur 11-, recover 14-		15
Distinctive, "Adept", easily concealable, minor		5
Hunted, "London Watch", more powerful, harsh, appear 8-		15
Hunted, "Shark Squad", as powerful, harsh, appear 11-		15
Psych Lim, "Bitter", very common, moderate		15
Psych Lim, "Arrogant", common, strong		15
Psych Lim, "Greedy for power", common, total		20
Rep, "Small time super villain", occur 11-		10
Rivalry, "Other super villain leaders", professional		5
Secret ID, "Doctor Brian Lazenby-King"		15
Unluck, 1D6		5
Vuln, "Heat/Flame", uncommon, x1 1/2 stun		5
Watched, "Four Winds team members", more powerful, harsh, appear 11-		10

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

The Four Winds

PTS	POWERS	END
3	Life Support, safe in heat/cold	
60	MP (60)	
12m	5" Darkness, Sight Group	6
10m	5D6 EB, NND(+1), Defense: Life Support vs. cold or 20+ ED	
8m	20/20 Force Field	5
12m	20" Teleport, x4 Increased Mass, x4 Increased Range	4
17	Spatial Awareness, Only works in his own Darkness (-1/2) ==Perks== 2 11- Contact: Scientific community 1 8- Contact: UK Government ==Skills== 3 Computer Programming 13- 3 Deduction 13- 2 SC: Electronic Engineering 13-, (INT based) 2 SC: Genetics 13-, (INT based) 2 SC: Physics 13-, (INT based) 2 SC: Psionic Theory 13-, (INT based) 2 SC: Psychology 13-, (INT based) 3 Scientist	

144 : **Powers Total**
 106 + **Characteristic Total**
 250 = **Total Cost**

Base OCV: 6 Base DCV: 6
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 18 SPD: 4 ECV: 5
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 10/ 0 ED/rED 12/ 0
 END: 40 STUN: 32 BODY: 13

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
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 Name: Doctor Brian Lazenby-King
 Species: Human mutate
 Gender: Male
 Team: The Four Winds (leader)

