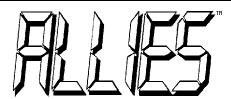
NAME: Blazer PLAYER: COST BASE PTS VALUE CHAR 18 Strength 8 x110 11 Dexterity 10 3 x315 Constitution x2 10 10 x27 Body -6 14 Intelligence x1 10 4 13 Ego x210 6 10 6 16 Presence x118 Comeliness x1/210 4 2 2 6 Physical Defex1 5 Energy Defensx1 2.1 x10 9 3 Speed 6 10 Recovery x2x1/230 0 30 Endurance 24 0 24 Stun x1Characteristics Cost: 54 6" STR Roll: 13-Run DEX Roll: 11-INT Roll: 12-4 " Swim 4 " Jump EGO Roll: 12-Flight 9 " PER Roll: 12-Experience: 0

DISADVANTAGES BASE: 100+ Accidental Chg, "RKA Damage Shield turns on without control suit", uncommon,	
occur 14- Distinctive, "Detects as a mutant", easily	5
concealable, minor Hunted, "Georwell government", more powerful, non-combat	20
influence, harsh, appear 8- Normal Stats Psych Lim, "Talkative",	20 10
common, moderate Psych Lim, "Code vs.	15
killing",common,strong Psych Lim,"Protective of	15
friends",common,strong Public ID,"Mitrain	10
Stovich" Rep, "Dangerous mutant",	5
occur 8- Susc, "Doesn't wear suit for 24 hours", uncommon, per segment, 3D6	30



,	· —	
PTS		EN
	EC (Fire) (13)	
8a)	0/20 Armor, only vs. fire/heat(-1)	
21b)	9" Flight,x4	
210)	Non-Combat, 0 END $(+1/2)$	
14c)	9/9 Force Field, 0 END	
,	(+1/2)	
38d)		
	(-1/2), No Knockback	
	(-1/4), 0 END $(+1/2)$,	
Γ 1 ο \	Damage Shield(+1/2)	
540)	3D6 RKA, "Fireball", 0 END(+1/2)	
2	Life Support, safe in	
	heat/cold,only vs.	
	heat(-1/2)	
2	4" Swimming	
	==Skills==	
3	Breakfall 11-	
3		
_	(INT based)	
3	51	
4	based) Lang: English, native	
4	accent	
0		
4	2 Levels: Fireball	
	1 Levels, all combat	
8 2 2 2 2	PS: Cook 11-	
2	PS: Cook 11- PS: Dancer 11-	
2	PS: Singer II-	
2	TF, Small (Cars), Planes	5
_	==Equipment==	

6 3/3 Armor, "Protective suit", OIF(-1/2)

Base OCV: 4 Base DCV: 4
Adjustment + Adjustment +
Final OCV = Final DCV =

	Maneuver		Phase	ocv	DCV	Effect		
	Block		1/2	+0	+0	stops attack		
	Brace		0	+2	1/2	+2 vs RMod		
ND	Disarm		1/2	-2	+0	STR vs STR		
	Dodge		1/2	+0	+3	all attacks		
	Grab		1/2	-1	-2	grab, do STR		
	Haymaker		1/2	+0	-5	x1 1/2 STR		
	Move By		1/2	-2	-2	STR/2 + v/5		
0	Move Through		1/2	-v/5	-3	STR + v/3		
	Set		1	+1	+0			
0								
	Rang	< 4	< 8			<64 <128		
	RMod	-0	-2	-4	-6	-8 -10		
0	DEX:	11	SPI	D:	3	ECV: 4		
0	Phases	3	- 4		- 8	8 12		

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulder	s x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

PD/rPD 18/ 12 ED/rED 37/ 32

END: 30 STUN: 24 BODY: 7

NOTES

Justice Machine p17 Name: Mitran Stovich Species: Human mutant Gender: Female

Age: 24 (in 1985)

Height: 5 feet 7 inches Weight: 136 pounds Team: Justice Machine

Disadvantages Total	:	145
Experience Spent		0
Total Points	=	245

191 : Powers Total

54 + Characteristic Total

245 = Total Cost