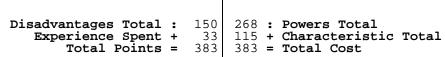
NAME: Bigmos PLAYER: COST BASE PTS VALUE CHAR x1 18/38 Strength 10 8 16 Dexterity 18 x310 23 Constitution x2 10 26 10/12 Body_ 10 0 x218 Intelligence x1 10 8 18 Ego x2 10 16 20 Presence x110 10 8 Comeliness x1/2 10 -1 12/14 Physical Defex1 4 8 13/15 Energy Defensx1 5 8 4 Speed x10 2.6 14 9 Recovery 9 x20 46 Endurance x1/2 46 0 31/33 Stun x131 0 Characteristics Cost: 17" STR Roll: 17-Run DEX Roll: 12-INT Roll: 13-2 " Swim 8" Jump **EGO Roll:** 13-Flight PER Roll: 13-Experience: 33 DISADVANTAGES **BASE:** 200+**PTS** Accidental Chg, "To beast 20 form if Stunned".verv

form if Stunned", very	
common,occur 11-	
Distinctive,"Talking	5
bug-bot",easily	
concealable,minor	
Hunted,"Anti-Maximal	15
forces",as powerful,	
harsh,appear 11-	
Psych Lim, "Protective of	15
troops",common,strong	
Psych Lim, "Impulsive",	15
common, strong	
Psych Lim, "Always	15
cheerful",very common,	
moderate	
Psych Lim, "Rebelous",	15
common, strong	
Psych Lim, "Code vs.	15
killing",common,strong	
Rep,"Cowardly alien	5
robot",occur 8-	
Rivalry,"Other Maximal	5
warriors",professional	
Vuln,"High energon attacks	10
in robot form",uncommon,	
x2 stun	
Watched,"Maximal leaders",	15
more powerful,non-combat	
influence,harsh,appear	
14-	





HERO 4TH EDITION						
PTS		END				
13	Increase (stats already included), Always On(-1/2),0 END	•				
15 L0a)	Persistent(+1) EC (15), "Transformer powers" 10/10 Armor, OIF(-1/2)	0				
9b)	9" Flight,x4 Non-Combat, Restrainable(-1/2),Not					
LOc)	<pre>in Antlion mode(-1/4) 2 LVLS Growth (stats already included),</pre>	2				
L5d)	Always On(-1/2),0 END Persistent(+1) 17" Running,1/2 END	0				
L7e)	<pre>(+1/4) Shape Shift, "Mosquito/Antlion",</pre>	2				
	limited group of shapes, Incantation (-1/4), IIF(-1/4), 0 END Persistent(+1)	0				
1	Life Support, only needs half food intake.					
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to					
90	aging MP (135),"Weapons", Restrainable(-1/2)					
7u	18D6 EB, Incantation (-1/4), 33-64 Charges (+1/2)	0				
9u	6D6 HKA, "Claws or teeth", vs physical defense, 0 END(+1/2)	0				
7u	6D6 RKA, "Missile", 13-16 Charges(0), Incantation(-1/4),	0				
3	<pre>Explosion(+1/2) Radio XMIT/REC,OIF (-1/2)</pre>	U				
4	1 BODY Regen, recovery rate: per hour, Linked (-1/2), "to Shape					
3	Shift." +0" Running,x4 Non-Combat,Linked (-1/2),"to Shape Shift."	0				
9	38 STR,1/2 END(+1/4) ==Skills==	0				
18	6 Levels: Weapons Multipower, tight group Stealth 12-	•				
3 3 3	Survival 11- Tactics 13-					

Base OCV: 5 Base DCV: 5 Adjustment + Adjustment + Final OCV = Final DCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	$+2\ vs\ RMod$
Disarm	1/2	-2	+0	$STR\ vs\ STR$
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

RMod	-0	-2	-	- 4	-6	-8		-1	- 0	
DEX:	16	S	SPD:		4	EC	: ۷:		6	
Phase	s -	- 3	-	- 6		9	-	-	12	
PD/rP	D	24/	10	ED/	rED	2	5/	1	0	

END: 46 STUN: 33 BODY: 12

Rang <4 <8 <16 <32 <64 <128

	3D6	Loc	StunX	NStun	BodyX	CV	Armor
	3-5	Head	x5	x2	x2	-8	
	6	Hands	x1	x1/2	x1/2	-6	
	7-8	Arms	x2	x1/2	x1/2	-5	
)	9	Shoulder	s x3	x1	x1	-5	
	10-11	Chest	x3	x1	x1	-3	
	12	Stomach	x4	x1 1/2	x1	-7	
	13	Vitals	x4	x1 1/2	x2	-8	
	14	Thighs	x2	x1	x1	-4	
	15-16	Legs	x2	x1/2	x1/2	-6	
	17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Bigmos Species: Maximal

Height: 8 feet 11 inches

Weight: 1.1 tons

Team: Insectrons (leader)

