NAME: Bumblebee (G1)
PLAYER:

TRANS FORMERS
HERO 4TH EDITION

VALUE	CHAR	COST	BASE	PTS
14/34	Strength	x1	10	4
14	Dexterity	x3	10	12
22	Constitution	x2	10	24
10/14	Body	x2	10	0
15	Intelligence	x1	10	5
19	Ego	x2	10	18
17	Presence	x1	10	7
10	Comeliness	x1/2	10	0
10	Physical Def	x1	3	7
11	Energy Defens	x1	4	7
4	Speed	x10	2.4	16
8	Recovery	x2	7	2
44	Endurance	x1/2	44	0
28/32	Stun	x1	28	0
	Characteristics Cost:			102

STR Roll: 16-   Run   14"
DEX Roll: 12-   Swim   2"
INT Roll: 12-   Jump   7"
EGO Roll: 13-
PER Roll: 12-

Experience: 0

DISADVANTAGES   BASE: 100+PTS

Accidental Chg,"Robot form if Stunned",very common, occur 11-	20
DNPC,"Innocents in need of saving",incompetent, appear 11-	20
Distinctive,"Giant robot", easily concealable,major	10
Hunted,"Anti-Autobot forces",as powerful, harsh,appear 11-	15
Physical Lim,"No hands in vehicle mode", infrequently,slightly	5
Psych Lim,"Eager",common, moderate	10
Psych Lim,"Cares about other's welfare before his own",common,strong	15
Psych Lim,"Idolizes most Autobot warriors",very common,moderate	15
Psych Lim,"Code vs. killing",common,strong	15
Rep,"Heroic alien robot", occur 8-	5
Rivalry,"Other espionage specialists",professional	5
Watched,"Autobot leaders", more powerful,non-combat influence,harsh,appear 14-	15

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights,OIF (-1/2)	0
10	EC (10),"Transformer powers"	
15a)	11/11 Armor,OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2),0 END Persistent(+1)	0
12c)	2 1/2D6 RKA,"Laser Gun",OAF(-1),9-12 Charges(-1/4),No Knockback(-1/4)	0
13d)	14" Running,1/2 END (+1/4)	1
6e)	Shape Shift,"Car", Concentrate(-1/4), Cannot change form if takes over half Body (-1/4),IIF(-1/4),0 END Persistent(+1)	0
8	+8 Telescopic Sense, Sight Group,OIF(-1/2)	
19	Life Support,doesn't breathe,safe in vacuum/pressure,safe in heat/cold,immune to aging	
1	Life Support: Reduced need for fuel	
9	MP (15),"Movement", Only in appropriate form(-1/4),OIF(-1/2)	
1u	+2" Running,"Wheels", x8 Non-Combat,has turn mode	0
1u	14" Swimming,has turn mode,1/2 END(+1/4)	1
3	Radio XMIT/REC,OIF (-1/2)	
8	34 STR,1/2 END(+1/4)	0
	==Skills==	
3	Combat Driving 12-	
4	2 Levels: Laser	
3	Lockpicking 12-	
3	Navigation 11-	
0	PS: Espionage 8-	
3	Stealth 12-	
1	TF,Small Spaceships	
2	WF,Small Arms	

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14   SPD: 4   ECV: 6

Phases - - 3 - - 6 - - 9 - - 12

PD/rPD   21/ 11 ED/rED   22/ 11

END: 44   STUN: 32   BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Bumblebee
Species: Cybertronian
Gender: Male
Height: 15 feet
Team: Autobots

Disadvantages Total :	150
Experience Spent +	0
Total Points =	250

148	**: Powers Total**
102	**+ Characteristic Total**
250	**= Total Cost**