

NAME: Aspen
PLAYER:

VALUE	CHAR	COST	BASE	PTS
10/15	Strength	x1	10	0
14/24	Dexterity	x3	10	12
15/20	Constitution	x2	10	10
10	Body	x2	10	0
18	Intelligence	x1	10	8
20	Ego	x2	10	20
10/20	Presence	x1	10	0
12/18	Comeliness	x1/2	10	1
4/15	Physical Defex	1	3	2
4/13	Energy Defens	x1	4	1
4/6	Speed	x10	3.4	6
5/7	Recovery	x2	7	0
30/40	Endurance	x1/2	40	0
24/30	Stun	x1	28	1
Characteristics Cost:				61

STR Roll: 12-	Run	15"
DEX Roll: 14-	Swim	2"
INT Roll: 13-	Jump	3"
EGO Roll: 13-		
PER Roll: 13-		

Experience: 0

DISADVANTAGES	BASE:	223+PTS
Berserk, "Wanton destruction of nature", uncommon, occur 11-, recover 14-		10
Distinctive, "Adept", easily concealable, minor		5
Hunted, "Re-Direction Cartel", as powerful, non-combat influence, harsh, appear 8-		15
Psych Lim, "Loves Earth-Brother", common, strong		15
Psych Lim, "Dedicated to protecting the land", common, strong		15
Psych Lim, "Hates excessive violence", common, strong		15
Secret ID, "Judith Rhys"		15
Susc, "Black magic in her vicinity", uncommon, per turn, 1D6		10
Vuln, "Fire", uncommon, x1 1/2 stun		5
Vuln, "Pure cold iron", uncommon, x1 1/2 stun		5
Disadvantages Total :		110
Experience Spent +		0
Total Points =		333

ALLIES™

PTS	POWERS	END
4	EC (12), "Commune", Concentrate(-1/2), 0 DCV, Only In Hero ID (-1/4), Must be near masses of live vegetation(-1)	
5a)	16" Change Environment, Desc: Woodland environment	2
5b)	Clairsentience, Sight, Hearing	2
5c)	5D6 Mind Scan	2
2	Instant Change, Must touch Earth-Brother (-1)	
2	Mind Link, "Earth-Brother", subject needs mind link	
36	MP (45), "Wood control", Only In Hero ID(-1/4)	
3u	2D6 HKA, 0 END(+1/2)	0
3u	2D6 RKA, 0 END(+1/2)	0
2u	30 STR TK, Wood objects only(-1)	4
91	PKG, Only In Hero ID (-1/4)	2
(2)	+6 COM	
(8)	+5 CON	
(24)	+10 DEX	
(6)	+8 ED	
(8)	+10 PD	
(8)	+10 PRE	
(14)	+9" Running	
(16)	+2.0 SPD	
(4)	+5 STR	0
(1)	+1 STUN	
	==Skills==	
3	Breakfall 14-	
3	Climbing 14-	
3	Concealment 13-	
3	Deduction 13-	
3	KS: Sculpture 13-, (INT based)	
4	Lang: English, native accent	
1	Lang: French	
0	Lang: Welsh, native	
10	1 Levels, all skills	
16	2 Levels, all combat	
3	Paramedic 13-	
6	PS: Wood carving 17-, (DEX based)	
3	Shadowing 11-	
3	Stealth 14-	
7	Survival 13-	
3	Tactics 13-	
3	Tracking 13-	
3	Ventriloquist 11-	
	==Talents==	
17	11- Danger Sense, any attack, immediate vicinity, Must be near live vegetation(-1/2)	
272	: Powers Total	
61	+ Characteristic Total	
333	= Total Cost	

Base OCV: 8 Base DCV: 8
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 24 SPD: 4/6 ECV: 7
Phases - 2 - 4 - 6 - 8 - 10 - 12
PD/rPD 15/ 0 ED/rED 13/ 0
END: 40 STUN: 30 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Kingdom of Champions p135
Name: Judith Ryhs
Species: Human
Gender: Female
Height: 5'3"/5'7"
Weight: 51/61kg
Hair: Red-brown/red
Eyes: Green
Team: Nightwatch



DISADVANTAGES	PTS	PTS	POWERS	END	PTS	POWERS	END
		15 12- Find Weakness, Desc: HKA 5 1D6 Luck					