

NAME: American Dream
PLAYER:

VALUE	CHAR	COST	BASE	PTS
13	Strength	x1	10	3
18	Dexterity	x3	10	24
18	Constitution	x2	10	16
18	Body	x2	10	16
18	Intelligence	x1	10	8
20	Ego	x2	10	20
15/20	Presence	x1	10	5
20	Comeliness	x1/2	10	5
8	Physical Defex	x1	3	5
8	Energy Defens	x1	4	4
4	Speed	x10	2.8	12
9	Recovery	x2	7	4
36	Endurance	x1/2	36	0
34	Stun	x1	34	0
Characteristics Cost:				122

STR Roll: 12-	Run	10"
DEX Roll: 13-	Swim	2"
INT Roll: 13-	Jump	3"
EGO Roll: 13-		
PER Roll: 13-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
DNPC, "People in need", normal, useful skills, appear 8-		5
Distinctive, "Totally hot blonde babe", concealable, minor		10
Hunted, "Various enemies", as powerful, non-combat influence, harsh, appear 14-		25
Normal Stats		20
Psych Lim, "Wants to be Captain America", very common, moderate		15
Psych Lim, "Honorable", common, total		20
Psych Lim, "In love with the USA", very common, total		25
Rep, "Lady Avenger", occur 11-		10
Secret ID, "Shannon Carter"		15
Watched, "US government and press", as powerful, non-combat influence, mild, appear 8-		5

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250



HERO 4TH EDITION

PTS	POWERS	END
8	10" Running	2
==Perks==		
2	Local Police Powers	
==Skills==		
5	Acrobatics 14-	
3	Breakfall 13-	
3	Climbing 13-	
3	Conversation 13-	
3	KS: Superhero History and Trivia 13-, (INT based)	
8	1 Levels, all combat	
4	Martial Block	
4	Martial Disarm	
5	Off Strike	
3	Oratory 13-	
3	Paramedic 13-	
0	PS: Tour Guide 8-	
3	Stealth 13-	
1	TF, Other Air Vehicles	
3	Tactics 13-	
==Talents==		
5	1D6 Luck	
==Equipment==		
10	5/5 Armor, "Protective Costume", OIF(-1/2)	
20	6D6 EB, "Stun Disks", vs physical defense, OIF(-1/2), 7-8 Charges(0), recoverable	0
21	MP (48), OAF(-1), Gestures(-1/4)	
2u	12 OCV Missile Deflection, deflect all attacks, deflect adjacent	
2u	15/15 Armor	
2u	8D6 EB, "Shield Strike", vs physical defense	4
3	+5 PRE, "Notable Costume", OIF(-1/2)	
2	Radio XMIT/REC, "Avengers Communicator", OAF(-1)	

128 : **Powers Total**
122 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
Martial Block	1/2	+2	+2	
Martial Disarm	1/2	-1	+1	23 STR
Off Strike	1/2	-2	+1	6 1/2D6

Rang <4	<8	<16	<32	<64	<128
RMod -0	-2	-4	-6	-8	-10

DEX: 18 SPD: 4 ECV: 7
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 13/ 5 ED/rED 13/ 5
END: 36 STUN: 34 BODY: 18

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1/2	x1	-7	
13	Vitals	x4	x1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Shannon Carter
Species: Human
Gender: Female
Team: Avengers

