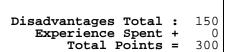
NAME: Ambrosia PLAYER: VALUE CHAR COST BASE PTS 10 Strength 10 0 x124 18 Dexterity x310 18 Constitution x2 10 9 Body x210 -213 Intelligence x1 10 20 Ego x220 10 20 Presence x110 10 20 Comeliness x1/25 5 Physical Defex1 2 3 9 Energy Defensx1 5 Speed x102.8 2.2 8 Recovery x26 36 Endurance x1/236 23 Stun x12.3  $\cap$ Characteristics Cost: 110 6" STR Roll: 11-Run DEX Roll: 13-INT Roll: 12-2 " Swim 2" Jump **EGO Roll:** 13-PER Roll: 12-

## Experience: 0

DISADVANTAGES **BASE:** 150+PTS Dependence, "Human contact", common, per day, 3D6 Distinctive, "Pleasant and beautiful", concealable, minor Distinctive, "Detects as a 10 mutant", easily concealable, major Hunted, "Purifier & 2.0 Genocide", more powerful, non-combat influence, harsh, appear 8-20 Hunted, "VIPER", more powerful, non-combat influence, harsh, appear 8-Psych Lim, "Nervous around 10 Killing Attacks", common, moderate Psych Lim, "Impulsive", 10 common, moderate Psych Lim, "Code vs. 20 killing",common,total Public ID, "Joselyn Elise 10 Dukart" 10 Rep, "Thief turned Sentinel & actress", occur 11-5 Vuln, "Chemical attacks" uncommon,x1 1/2 stun Vuln, "Physical Killing 15 Attacks", very common, x1 1/2 stun Watched, "Canadian 10 government", more powerful, non-combat influence, harsh, appear 8-





PTS	S POWERS	END
	Discriminatory, Smell EC (15)	
	2D6 Drain, "Ego", fade	
	rate: per minute,1/2 END(+1/4)	1
15b)	10/10 Force Field,0 END(+1/2)	0
15c)	4D6 Telepathy, 0 END	0
5	(+1/2) 9 Mental Defense	U
	MP (75), Must not be cut off from target	
	(-1/4)	
бu	3D6 Entangle, 0 END (+1/2), Based On ECV	
	(+1), vs mental defense	9 0
4u	10D6 Mental Illusions	,
	Only pleasant and non-damaging	
	illusions(-1/2),0 END	

	(11/2)
5u	PKG,6D6 Mind Control,0
	END(+1/2),4D6 Mind
	Control, Only vs. men
	(-1/2), 0  END(+1/2)
5	5 Power Defense

==Skills==

(+1/2)

3 Acting 13-3 Combat Driving 13-

3 Conversation 13-2 Lang: English, fluent conversation

0 Lang: French, native 5 1 Levels: DCV, related group

3 1 Levels: Multipower, tight group

5 Persuasion 14-

0 PS: Cosmotolgist 8-

3 SC: Biochemistry 12-, (INT based)

3 SC: Cosmotology 12-, (INT based)

5 Seduction 14-==Talents==

5 1D6 Luck

Base OCV: 6 Base DCV: 6 Adjustment + Adjustment + Final OCV = Final DCV =

Maneuver	Phase	ocv	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	$+2\ vs\ RMod$
Disarm	1/2	-2	+0	$STR\ vs\ STR$
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<8 <16 <32 <64 <128 Rang <4 -0 -2 -4 -6 RMod -8

DEX: 18 SPD: 5 ECV: 7 Phases - - 3 - 5 - - 8 - 10 - 12 PD/rPD 15/ 10 ED/rED 19/ 10 END: 36 STUN: 23 BODY: 9

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulder	s x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

## NOTES

Champions of the North (419)

p50

Name: Joselyn Elise Dukart Species: Human mutant

Gender: Female

Height 5 feet 5 inches Weight: 53kg

Hair: Black Eyes: Green Team: Sentinels



190 : Powers Total

110 + Characteristic Total

300 = Total Cost