NAME: Alabaster PLAYER:

10 20 14 11/13 11/13 12 56 43	Street Dext Const Body Interest Come Physics Energy Record Endustrial Sturments of the Const Con	ellige sence elines sical	zion ence ss x Defe efens	x2 x1 x2 x1 (1/2 x1 xx1 xx10 x2 (1/2 x1	10 10 10 10 10 10 10 10 2 10 6 6 2.8 12 2 56 43	20 24 36 8 3 0 10 2 5 12 0
	011:	13- 12-	Run Swim Jump			7" 2" 8"

## PER Roll: 12-Experience: 3

<pre>DISADVANTAGES BASE: 100+F Distinctive, "Detects as a mutant", easily</pre>	<b>TS</b>
concealable,major Enraged,"Takes Body", common,occur 14-,recover 8-	15
Enraged, "Family takes Body", common, occur 11-, recover 11-	10
<pre>Hunted, "Superagent Squad",  less powerful, non-combat</pre>	10
<pre>influence,harsh,appear 8- Hunted, "Genocide", more powerful,non-combat</pre>	20
<pre>influence,harsh,appear 8- Psych Lim, "Hatred of prejudice",common,strong</pre>	15
Psych Lim, "Code vs.	15
killing",common,strong Secret ID,"Karl Kage" Susc,"2D6 Stun when he uses Regeneration on	15 15
others",common,effect is instant,2D6	

## PŜI

<b>PT</b> :	+0 Detect, "PD", make	END
	<pre>into sense Discriminatory,Detect MP (50)</pre>	
2u	PKG,7/7 Damage Resistance,2 LVLS	
	Density Increase (stats already included),0 END(+1/2)	
	Desolid, 1/2 END(+1/4) 3 BODY Regen, Usable By	2
	Others(+1/4) 15 Power Defense 7" Running	1
	40 STR,1/2 END(+1/4) ==Skills==	0
5	1 Levels: Hand-to-hand	1

combat, related group

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	$+2\ vs\ RMod$
Disarm	1/2	-2	+0	$STR\ vs\ STR$
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang RMod					
יםם	1 0	СI	1	EC1	

Phases - - 3 - - 6 - - 9 - - 12 PD/rPD 13/ 7 ED/rED 13/ 7 END: 56 STUN: 43 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulder	s x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

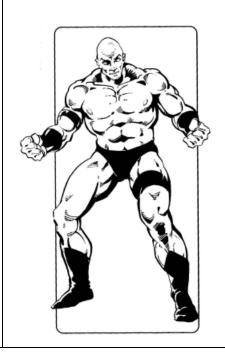
## NOTES

Enemies: Villainy Unbound p21

Name: Karl Kage

Species: Human mutant

Gender: Male Team: PSI



Disadvantages Total : Experience Spent + 125 Total Points =

103 : Powers Total
125 + Characteristic Total

228 = Total Cost