

NAME: Air Raid (FoC)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
22/52	Strength	x1	10	12
6	Dexterity	x3	10	-12
24	Constitution	x2	10	28
10/16	Body	x2	10	0
10	Intelligence	x1	10	0
16	Ego	x2	10	12
16	Presence	x1	10	6
10	Comeliness	x1/2	10	0
13	Physical Defex	x1	4	9
14	Energy Defens	x1	5	9
4	Speed	x10	1.6	24
9	Recovery	x2	9	0
48	Endurance	x1/2	48	0
33/39	Stun	x1	33	0
Characteristics Cost:				88

STR Roll: 19-	Run	6"
DEX Roll: 10-	Swim	2"
INT Roll: 11-	Jump	10"
EGO Roll: 12-		
PER Roll: 11-		

Experience: 43

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "Changes to robot form if Stunned", very common, occur 11-		20
DNPC, "Innocents in need of saving", incompetent, appear 11-		20
Distinctive, "Giant robot", not concealable, major Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-		20
Physical Lim, "No hands in vehicle form", infrequently, slightly		5
Psych Lim, "Loves to wander", very common, moderate		15
Psych Lim, "Code vs. killing", common, strong		15
Psych Lim, "Reckless", common, strong		15
Rep, "Heroic alien robot", occur 8-		5
Rivalry, "Other gunners", professional		5
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 150
Experience Spent + 43
Total Points = 393

TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
10	EC (10), "Transformer Powers"	
23a)	15/15 Armor, OIF(-1/2)	
33b)	6 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
6c)	Shape Shift, "Cybertronian Mobile Artillery", Concentrate(-1/4), Cannot change form if he takes over half BODY(-1/4), IIF(-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
52	MP (52), "Movement"	
5u	21" Flight, 1/2 END (+1/4)	2
1u	15" Gliding	
4u	21" Running, 1/2 END (+1/4)	2
86	MP (172), "Weapons", OAF(-1)	
8u	5 1/2D6 HKA, "Triple Blade", x1 Armor Piercing(+1/2), 0 END (+1/2)	0
8u	7 1/2D6 HKA, "Cyber Sword", 0 END(+1/2)	0
8u	5 1/2D6 RKA, "Rapid Fire", 0 END(+1/2), Explosion(+1/2)	0
8u	7 1/2D6 RKA, "Cannon", 0 END(+1/2)	0
3	Radio XMIT/REC, OIF (-1/2)	
13	52 STR, 1/2 END(+1/4) ==Skills==	0
3	Combat Piloting 10-	
6	2 Levels: Weapons Multipower, tight group	
3	Navigation 11-	
0	PS: Gunner 8-	
6	WF, Common Melee, Small Arms, Heavy Weapons	

305 : Powers Total
88 + Characteristic Total
393 = Total Cost

Base OCV: 2 Base DCV: 2
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 6 SPD: 4 ECV: 5
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 28/ 15 ED/rED 29/ 15
 END: 48 STUN: 39 BODY: 16

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
 Name: Air Raid
 Species: Cybertronian
 Gender: Male
 Height: 24 feet
 Team: Autobots

