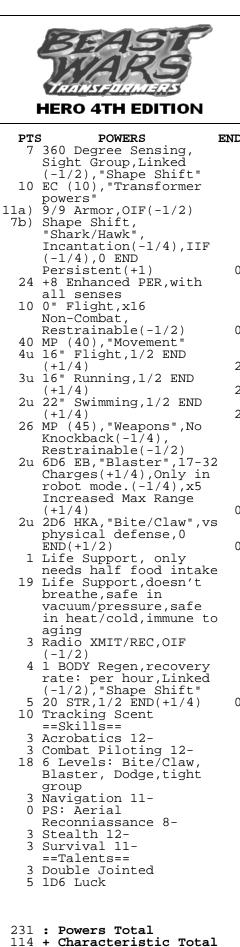
NAME: Air Hammer PLAYER:	
VALUE CHAR COST BASE   20 Strength x1 10   15 Dexterity x3 10   24 Constitution x2 10   10 Body x2 10   16 Intelligence x1 10   18 Ego x2 10   12 Presence x1 10   10 Comeliness x1/2 10   10 Comeliness x1/2 10   13 Physical Defex1 4   14 Energy Defensx1 5   4 Speed x10 2.5   10 Recovery x2 9   50 Endurance x1/2 48   33 Stun x1 32   Characteristics Cost: 10	10 15 28 0 6 2 0 9 9 15 2 1 1
STR Roll: 13- DEX Roll: 12- INT Roll: 12- EGO Roll: 13- PER Roll: 20- Kun Swim Jump Jump	6" 2" 4"
Experience: 0	
DISADVANTAGES BASE: 2004 Accidental Chg, "Beast form if Stunned", very common, occur 11-	- <b>PTS</b> 20
Distinctive, "Talking shark/hawk-bot", easily concealable, minor	5
Hunted, "Anti-Maximal forces", as powerful, harsh, appear 11-	15
Physical Lim, "Limited hands", frequently, slightly	10
Psych Lim, "Ruthless in combat", common, strong	15
Psych Lim, "Overconfident", common, strong	
Psych Lim, "Impatient", common, strong	15
Psych Lim,"Code vs. killing",common,strong Rep,"Heroic alien robot",	15 5
occur 8- Rivalry, "Other Maximal	5
recon <sup>T</sup> , professional Vuln, "High energon attacks in robot form", uncommon,	10
<pre>x2 stun Watched,"Maximal leaders", more powerful,non-combat influence,harsh,appear 14-</pre>	15
Disadvantages Total : Experience Spent +	145

Total Points =

345

345 = Total Cost



	Base OCV: 5 Base DCV: 5 Adjustment + Adjustment + Final OCV = Final DCV =
٩D	Maneuver Phase OCV DCV Effect   Block 1/2 +0 +0 stops attack   Brace 0 +2 1/2 +2 vs RMod   Disarm 1/2 -2 +0 STR vs STR   Dodge 1/2 +0 +3 all attacks   Grab 1/2 -1 -2 grab, do STR   Haymaker 1/2 +0 -5 x1 1/2 STR   Move By 1/2 -2 -2 STR/2 + v/5   Move Through 1/2 -v/5 -3 STR + v/3   Set 1 +1 +0 -1
	<b>Rang</b> <4 <8 <16 <32 <64 <128 <b>RMod</b> -0 -2 -4 -6 -8 -10
0	DEX: 15 SPD: 4 ECV: 6 Phases - 3 - 6 - 9 - 12
0	PD/rPD 22/ 9 ED/rED 23/ 9 END: 50 STUN: 33 BODY: 10
2	
2	<b>3D6</b> Loc StunX NStun BodyX CV Armor   3-5 Head x5 x2 x2 -8   6 Hands x1 x1/2 x1/2 -6
2	7-8 Arms x2 x1/2 x1/2 -5   9 Shoulders x3 x1 x1 -5
	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
0	15-16 Legs x2 x1/2 x1/2 -6   17-18 Feet x1 x1/2 x1/2 -8
0	<b>NOTES</b> Name: Air Hammer Species: Cybertronian Gender: Male Height: 7 feet Team: Maximals
0	